



- eXpressDSP Digital Media (XDM) interface complaint
- Optimized in Linear ASM, Scheduled ASM and C implementation with Intrinsic
- Bit-exact with OPUS open source standard version 1.1
- Based on OPUS coding algorithm for speech/music signals sampled at 48 kHz, 24 kHz, 16 kHz, 12 kHz or 8 kHz.
- Operates on variable frame sizes of 2.5ms, 5ms, 10ms, 20ms, 40ms, and 60ms.
- Supports bit rates ranging from 6 kbps to 510 kbps.
- Supports mono and stereo (2) channels at Encoder input and as well at Decoder output.
- Supports Forward Error Correction (FEC) at the Encoder.
- Supports run-time data buffers relocation and table relocation
- Supports Big Endian and Little Endian modes of operation
- Run-time control of the complexity level. Supported values from 0 to 10.
- Run-time control of DTX.
- Supports RTP payload format specified in by the reference C code (RFC 6716)
- Supports packet loss concealment as specified by the reference C code
- Supports Re-packetization module at Encoder to pack multiple 10ms/20ms frames into a single packet up to 60ms.
- Validated on C6678 EVM using Code Composer Studio version 5.2 with the code generation tools version 7.3.2
- This codec can be used on any of TI's C66x based platforms such as C6678, C6678L and their derivatives

## description

OPUS Codec was developed as an open source standard in the year 2012 and standardized by the Internet Engineering Task Force (IETF) as RFC 6716. The codec operates on variable frame lengths (2.5ms, 5ms, 10ms, 20ms, 40ms, and 60ms) of 16-bit PCM speech/audio signals sampled at 8 Khz, 12 Khz, 16 Khz, 24 Khz, or 48 Khz and generates a compressed bit stream having bit rates in the range of 6 kbps to 510 kbps respectively.

OPUS Codec has incorporated the compression techniques from Skype's SILK Codec and Xiph.org's CELT Codec. The Encoder provides an option of selecting the complexity, which varies



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from 0 – 10. The Codec supports both Constant Bit Rate (CBR) and Variable Bit Rate (VBR) and also a constrained VBR mode. The Codec supports mono and stereo (2) channels at encoder input and as well as at the decoder output. The encoder supports Forward Error Correction (FEC), which increases the robustness against the packet losses. The Decoder supports Packet Loss Concealment (PLC).

OPUS Codec is designed for interactive speech and music transmission over Internet and also intended for storage and streaming applications. OPUS Codec can be used in a wide range applications such as Voice over IP (VoIP), Video Conferencing, In-Game chat, and remote live music performances. OPUS Codec has been integrated into WebRTC chrome as well

PRODUCT PREVIEW

**summary of performance**

This section describes the performance of OPUS Encoder/Decoder on C6678L EVM.

**Table 1. Configuration Table**

CONFIGURATION	ID
Encoder – Big Endian	OPUS_001
Encoder – Little Endian	OPUS_002
Decoder – Big Endian	OPUS_003
Decoder – Little Endian	OPUS_004
Full Duplex – Big Endian	OPUS_005
Full Duplex – Little Endian	OPUS_006

**Table 2. Cycles Information – Profiled on C6678L EVM with Code Generation Tools version 7.3.2**

CONFIGURATION ID	PERFORMANCE STATISTICS (IN MEGACYCLES / SEC) <sup>1,2,3</sup>									
	AVERAGE					PEAK				
	NB	MB	WB	SWB	FB	NB	MB	WB	SWB	FB
OPUS_001	8.15	10.44	12.73	9.71	15.62	9.80	12.46	14.52	10.63	22.51
OPUS_002	8.15	10.45	12.72	9.71	15.56	9.81	12.46	14.50	10.63	22.42
OPUS_003	1.38	1.75	2.33	7.59	16.97	1.70	2.79	2.82	8.99	17.91
OPUS_004	1.38	1.75	2.32	7.56	16.83	1.70	2.79	2.82	8.91	17.78
OPUS_005	9.53	12.19	15.06	17.3	32.59	11.5	15.25	17.34	19.62	40.42
OPUS_006	9.53	12.2	15.04	17.27	32.39	11.51	15.25	17.32	19.54	40.2

<sup>1</sup> Measured with program and data memory, stack, and I/O buffers in internal Memory (L2 SRAM) and L1P and L1D caches are thrashed at frame boundaries.

<sup>2</sup> Average and peak MCPS measurements can vary by +/-5%.

<sup>3</sup> Measured with frame size = 20ms, Complexity=3, VBR Enabled, FEC disabled

**Table 3. Memory Statistics – Generated with Code Generation Tools Version 7.3.2**

CONFIGURATION	MEMORY STATISTICS <sup>5</sup>				
	PROGRAM MEMORY	DATA MEMORY			TOTAL
		INTERNAL	EXTERNAL	STACK	
OPUS_001	250.88	94.41	0	3	348.29
OPUS_002	250.81	94.41	0	3	348.22



OPUS_003	122.72	69.14	0	2.25	194.11
OPUS_004	123	69.14	0	2.25	194.39
OPUS_005	308.28	120.45	0	3	431.73
OPUS_006	308.28	120.45	0	3	431.73

<sup>5</sup> All memory requirements are expressed in kilobytes (1-kilobyte = 1024 bytes).

**Table 4. Internal Data Memory Split-up**

CONFIGURATION	DATA MEMORY – EXTERNAL <sup>6</sup>		
	SHARED		INSTANCE <sup>7</sup>
	CONSTANTS	SCRATCH	
OPUS_001	18.07	43.41	32.93
OPUS_002	18.07	43.41	32.93
OPUS_003	18.07	25.03	26.04
OPUS_004	18.07	25.03	26.04
OPUS_005	18.07	43.41	58.97
OPUS_006	18.07	43.41	58.97

<sup>6</sup> All memory requirements are expressed in kilobytes (1-kilobyte = 1024 bytes).

<sup>7</sup> Does not include I/O buffers.

**notes**

- I/O Buffers:
  - Encoder (Decoder) Input buffer size = 11520 (3825) bytes
  - Encoder (Decoder) Output buffer size = 3825 (11520) bytes
- Total Data Memory for N *Non-Pre-Emptive* Instances =  
 Constants + Runtime Tables + Scratch + N\*(Instance + I/O buffers + Stack)
- Total Data Memory for N *Pre-Emptive* Instances =  
 Constants + Runtime Tables + N\*(Instance + I/O buffers + Stack + Scratch)

**references**

- *opus\_api -1.1.pdf* – OPUS 1.1
- *opusfile\_api-0.2.pdf* – OPUS file 0.2
- *rfc6716.pdf* – Definition of the OPUS Audio Codec
- *www.opus\_codec.org*
- *OPUS Encoder/Decoder on C66x User's Guide*

**glossary**

- Constants      Elements that go into .const memory section
- Scratch        Memory space that can be reused across different instances of the algorithm





Shared	Sum of Constants and Scratch
Instance	Persistent-memory that contains persistent information - allocated for each instance of the algorithm

**acronyms**

EVM	Evaluation Module
DTMF	Dual Tone Multi Frequency
DTX	Discontinuous Transmission
Kbps	Kilo bits per second
RTP	Real Time Protocol
XDM	eXpress DSP Digital Media
PLC	Packet Loss Concealment
VAD	Voice Activity Detection
FEC	Forward Error Correction
IETF	Internet Engineering Task Force
RFC	Request For Comments
VBR	Variable Bit Rate
CBR	Constant Bit Rate
NB	Narrow Band
MB	Medium Band
WB	Wide Band
SWB	Super Wide Band
FB	Full Band



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