

# Datasheet

## BIOS PSP C6748 Datasheet

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Mailing Address:  
Texas Instruments  
Post Office Box 655303  
Dallas, Texas 75265

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## 1 Introduction

This PSP package consists of peripheral device drivers for the C6748 device. The drivers enable rapid software development on the C6748 platform. This document provides the performance data for each of the drivers on DSP/BIOS™.

## 2 BIOSPSP Drivers - Features

- Supported Devices
  - C6748
- Developed and tested on C6748 EVM
- Tools used to build DSP/BIOS™ PSP drivers
  - DSP/BIOS Version 5.33.06
  - Code composer studio 3.3.80.11 (Service Release 10)
  - CG tools 6.1.9
- EDMA3 LLD version used – 01.10.00.01
- Drivers supported on DSP/BIOS™:
  - I2C
  - SPI
  - UART
  - PSC
  - GPIO
  - LCD Raster
  - McASP
  - McBSP
  - Audio Interface
  - Aic3106 codec
  - MMCSD
  - NAND
  - SATA
  - Block Media

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### 3 Performance data for BIOSPSP drivers

The performance data for the drivers is captured into following sections

- Features supported/not supported
- Memory usage

The following statistics are taken from drivers built in release mode.

- Program memory
- Data memory (Initialized and Un-Initialized memory)
- Resource usage
  - The OS and system resources consumed by each instance of the driver in different modes are listed.
  - OS resources include usage of semaphores
  - System resources include usage of EDMA3 resources (channels, PaRAMs), interrupts and timers
- I/O throughput and corresponding CPU loading numbers are captured for I2C, SPI, UART, MCASP, LCDDC Raster, MMC/SD and NAND driver.

### 3.1 I2C Driver

#### 3.1.1 Features supported

- Multi-instantiable and re-entrant driver
- Each instance can operate as a receiver and/or transmitter
- Supports Polled, Interrupt and DMA Interrupt Mode of operation
- Supports slave mode in Interrupt and DMA mode of operation.

#### 3.1.2 Features not supported

None

#### 3.1.3 Memory usage

Component	Memory Statistics (Bytes)			
	Program Memory	Data Memory		Total
		Initialized	Un-Initialized	
I2C	9120	148	1296	1444
I2c Edma	1856	32	0	32
Total	<b>10976</b>	180	1296	<b>1476</b>

#### 3.1.4 Resource usage

##### 3.1.4.1 Polled mode

SEMAPHORES	DESCRIPTION
1	For synchronization of submit API

##### 3.1.4.2 Interrupt mode

SEMAPHORES	DESCRIPTION
None	NA

INTERRUPTS	DESCRIPTION
1	For Transmit and receive channels

##### 3.1.4.3 DMA mode

SEMAPHORES	DESCRIPTION
None	NA



EDMA3 CHANNELS	DESCRIPTION
1	For Transmit Channel
1	For Receive Channel

EDMA3 PARAMS	DESCRIPTION
1	For Transmit Channel
1	For Receive Channel

### 3.1.5 I/O Throughput and CPU Loading

CPU load and throughput are calculated between start of I/O operation and end of I/O operation at application level.

The following are setup details for measuring the throughput in different modes

Slave device: IO Expander TCA6416.

No of bytes transferred: 2 bytes.

#### 3.1.5.1 I/O Write Performance

The following graphs represent throughput numbers and CPU loads at different bus frequencies

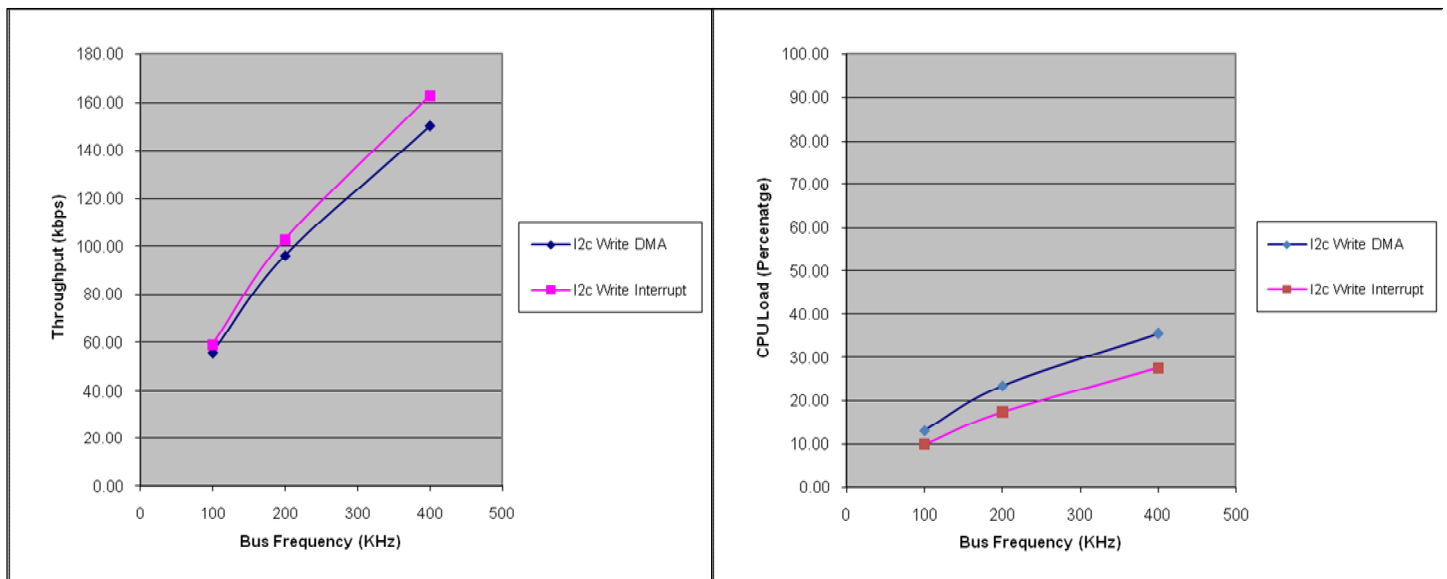


Fig: Write performance

DMA mode:

Bus Frequency (in KHz)	Time Taken (milli-sec)	Throughput (Kbps)	CPU LOAD (%)
100	0.35	55.80	13.07
200	0.20	96.06	23.49
400	0.13	150.24	35.41

Interrupt mode:

Bus Frequency (KHz)	Time Taken (milli-sec)	Throughput (Kbps)	CPU LOAD (%)
100	0.33	59.19	9.96
200	0.19	102.80	17.37
400	0.12	162.76	27.58

### 3.1.5.2 I/O Read Performance

The following graphs represent throughput numbers and CPU loads at different bus frequencies

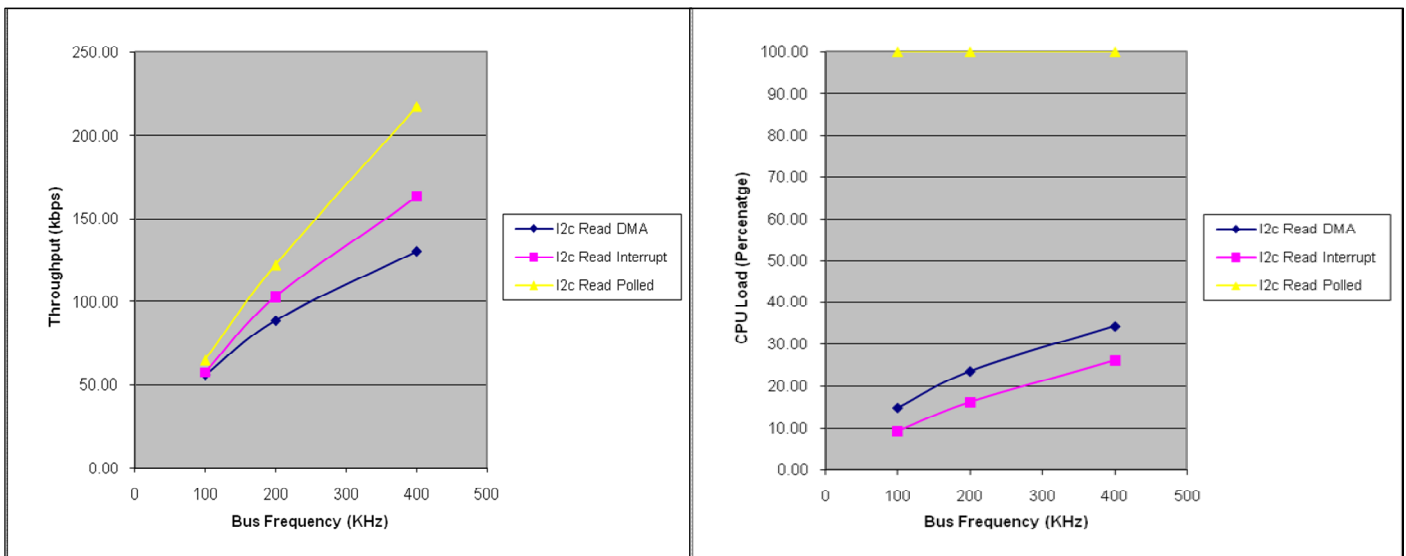


Fig: read performance

DMA mode:

<b>Bus Frequency (KHz)</b>	<b>Time Taken (milli-sec)</b>	<b>Throughput (Kbps)</b>	<b>CPU LOAD (%)</b>
100	0.35	55.80	14.93
200	0.22	88.78	23.62
400	0.15	130.21	34.21

Interrupt mode:

<b>Bus Frequency (KHz)</b>	<b>Time Taken (milli-sec)</b>	<b>Throughput (Kbps)</b>	<b>CPU LOAD (%)</b>
100	0.34	57.44	9.27
200	0.19	102.80	16.23
400	0.12	162.76	26.07

Polled mode:

<b>Bus Frequency (KHz)</b>	<b>Time Taken (milli-sec)</b>	<b>Throughput (Kbps)</b>	<b>CPU LOAD (%)</b>
100	0.30	65.10	100.00
200	0.16	122.07	100.00
400	0.09	217.01	100.00

## 3.2 SPI Driver

### 3.2.1 Features supported

- Multi-instantiable and re-entrant driver
- Each instance can operate as an receiver and or transmitter
- Supports Polled, Interrupt and DMA Interrupt Mode of operation
- Supports slave mode in Polled, Interrupt and DMA mode of operation.

### 3.2.2 Features not supported

- NA

### 3.2.3 Memory usage

Component	Memory Statistics (Bytes)			
	Program Memory	Data Memory		Total
		Initialized	Un-Initialized	
<b>Spi</b>	10496	222	1330	1552
<b>Spi Edma</b>	3360	215	0	215
Total	13856	437	1330	1767

### 3.2.4 Resource usage

#### 3.2.4.1 Polled mode

SEMAPHORES	DESCRIPTION
1	For synchronization of submit API

#### 3.2.4.2 Interrupt mode

SEMAPHORES	DESCRIPTION
None	NA

INTERRUPTS	DESCRIPTION
1	For Transmit and receive channel

#### 3.2.4.3 DMA mode

SEMAPHORES	DESCRIPTION
None	NA

EDMA3 CHANNELS	DESCRIPTION
1	For Transmit Channel

1	For Receive Channel
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EDMA3 PARAMS	DESCRIPTION
1	For Transmit Channel
1	For Receive Channel

### 3.2.5 I/O Throughput and CPU Loading

CPU load and throughput are calculated between start of I/O operation and end of I/O operation at application level.

The following are setup details for measuring the throughput in different modes

Slave device: SPI Flash (M25P64)

No of bytes transferred: 256 bytes

#### 3.2.5.1 I/O Write Performance

The following graphs represent throughput numbers and CPU loads at different bus frequencies

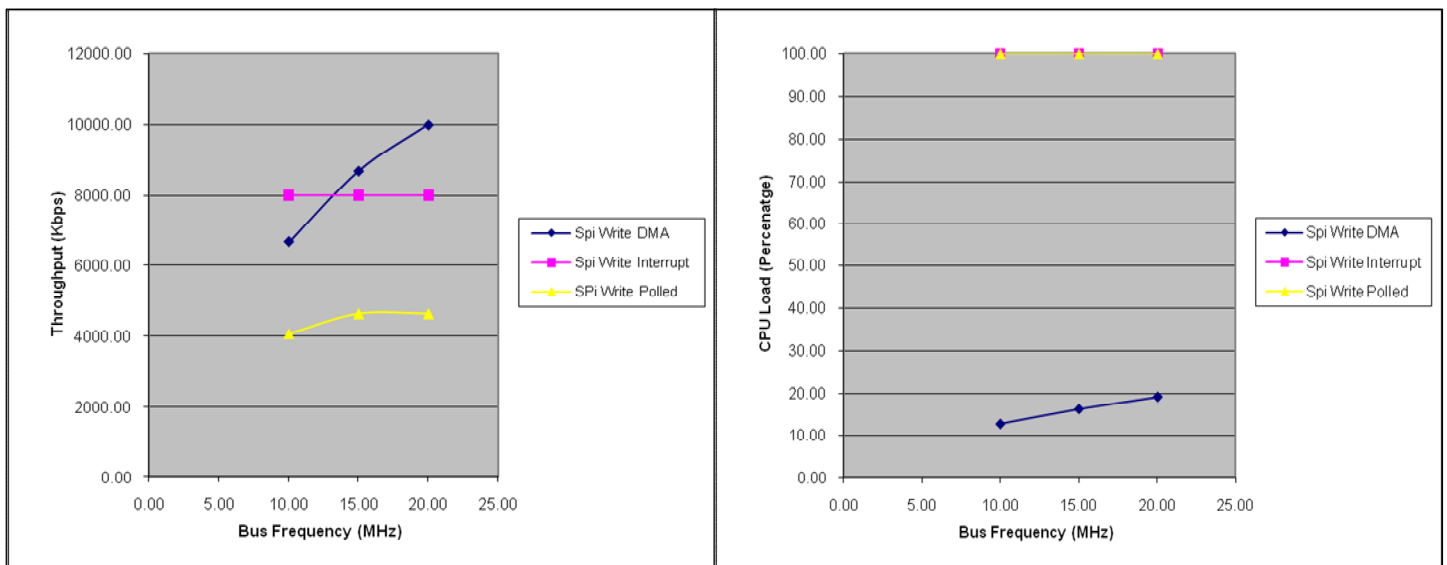


Fig: Write performance

DMA mode:

Bus Frequency (MHz)	Time Taken (milli-sec)	Throughput (Kbps)	CPU LOAD (%)
10.00	0.30	6666.67	12.74
15.00	0.23	8695.65	16.32
20.00	0.20	10000.00	19.22

Interrupt mode:

Bus Frequency (MHz)	Time Taken (milli-sec)	Throughput (Kbps)	CPU LOAD (%)
10.00	0.25	8000.00	100.00
15.00	0.25	8000.00	100.00
20.00	0.25	8000.00	100.00

Polled mode:

Bus Frequency (MHz)	Time Taken (milli-sec)	Throughput (Kbps)	CPU LOAD (%)
10.00	0.49	4081.63	100.00
15.00	0.43	4651.16	100.00
20.00	0.43	4651.16	100.00

### 3.2.5.2 I/O Read Performance

The following graphs represent throughput numbers and CPU loads at different bus frequencies

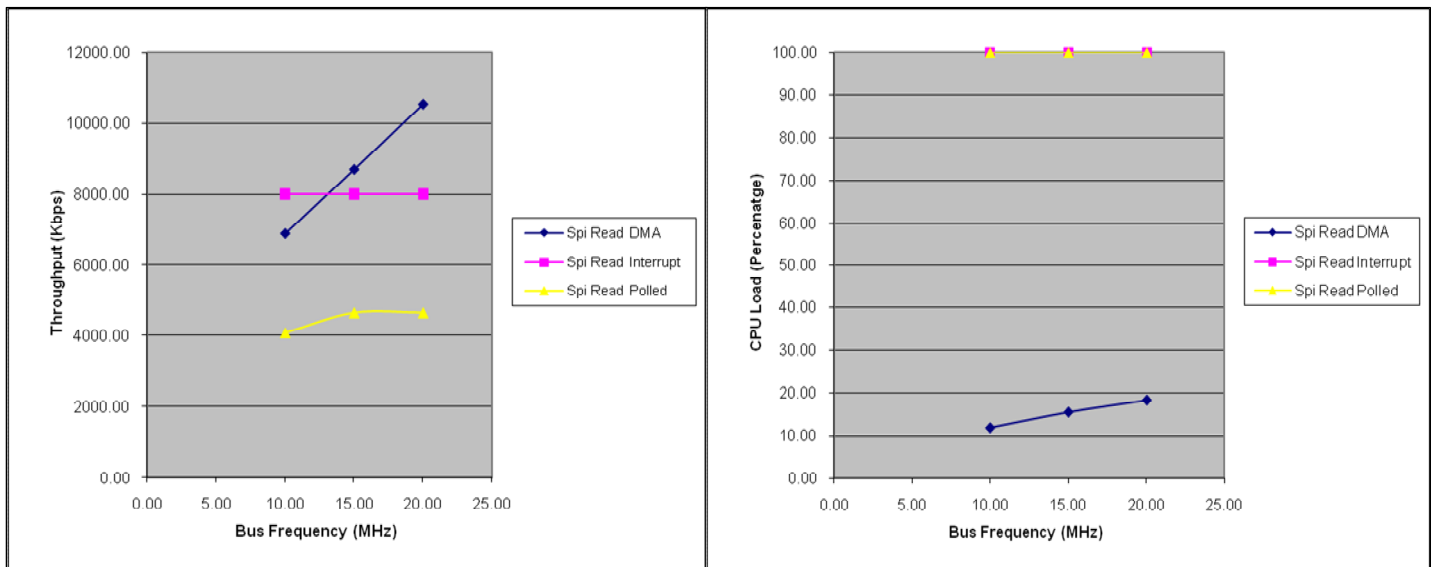


Fig: Read performance

DMA mode:

<b>Bus Frequency (MHz)</b>	<b>Time Taken (milli-sec)</b>	<b>Throughput (Kbps)</b>	<b>CPU LOAD (%)</b>
10.00	0.29	6896.55	11.96
15.00	0.23	8695.65	15.55
20.00	0.19	10526.32	18.32

Interrupt mode:

<b>Bus Frequency (MHz)</b>	<b>Time Taken (milli-sec)</b>	<b>Throughput (Kbps)</b>	<b>CPU LOAD (%)</b>
10.00	0.25	8000.00	100.00
15.00	0.25	8000.00	100.00
20.00	0.25	8000.00	100.00

Polled mode:

<b>Bus Frequency (MHz)</b>	<b>Time Taken (milli-sec)</b>	<b>Throughput (Kbps)</b>	<b>CPU LOAD (%)</b>
10.00	0.49	4081.63	100.00
15.00	0.43	4651.16	100.00
20.00	0.43	4651.16	100.00

### 3.3 UART Driver

#### 3.3.1 Features supported

- Multi-instance support and re-entrant driver
- Each instance supports a transmit channel and a receive channel
- Supports Polled, Interrupt and DMA Interrupt Mode of operation

#### 3.3.2 Features not supported

- Loopback is not supported in interrupt mode
- In case of time bound IO requests, on timeout the driver is not able to perform any operations on the peripheral. (This peripheral limitation is documented in the technical reference manual of I2C under ICMR register).

#### 3.3.3 Memory usage

Component	Memory Statistics (Bytes)			
	Program Memory	Data Memory		Total
		Initialized	Un-Initialized	
UART	9248	144	25004	25148
UART EDMA	1664	64	0	64
Total	10912	208	25004	25212

#### 3.3.4 Resource usage

##### 3.3.4.1 Polled mode

SEMAPHORES	DESCRIPTION
1	For synchronization of submit API

##### 3.3.4.2 Interrupt mode

SEMAPHORES	DESCRIPTION
None	NA

INTERRUPTS	DESCRIPTION
1	For Transmit and receive channels



3.3.4.3 DMA mode

SEMAPHORES	DESCRIPTION
None	NA

EDMA3 CHANNELS	DESCRIPTION
1	For Transmit Channel
1	For Receive Channel

EDMA3 PARAMS	DESCRIPTION
1	For Transmit Channel
1	For Receive Channel

3.3.5 I/O Throughput and CPU Loading

CPU load and throughput are calculated between start of I/O operation and end of I/O operation at application level.

The following are setup details for measuring the throughput in different modes

No of bytes transferred: 1024, 8192 and 51200 bytes

Baud rate: 115200

3.3.5.1 I/O Write Performance

The following graphs represent throughput numbers and CPU loads at different bus frequencies

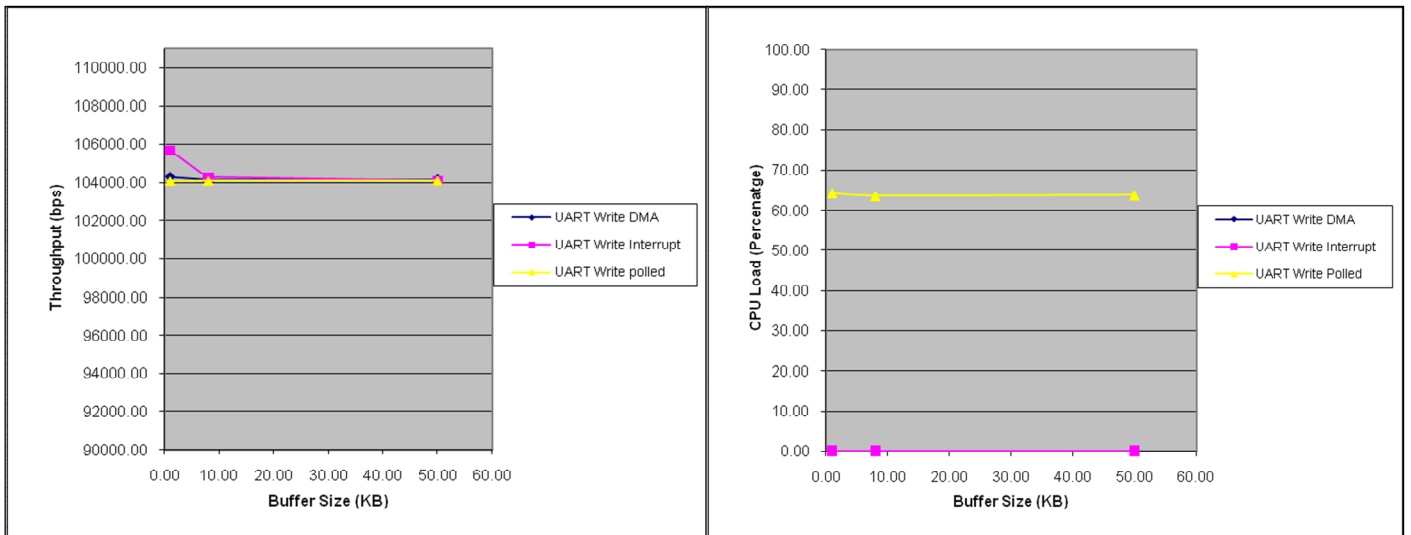


Fig: Write performance

DMA mode:

Buffer Size (KB)	Time Taken (milli-sec)	Throughput (bps)	CPU LOAD (%)
1.00	88.36	104300.59	0.04
8.00	707.68	104182.68	0.01
50.00	4423.60	104168.55	NA

Interrupt mode:

Buffer Size (KB)	Time Taken (milli-sec)	Throughput (bps)	CPU LOAD (%)
1.00	87.22	105667.88	0.06
8.00	707.03	104277.97	0.01
50.00	4426.27	104105.79	NA

Polled mode:

Buffer Size (KB)	Time Taken (milli-sec)	Throughput (bps)	CPU LOAD (%)
1.00	88.56	104065.04	64.20
8.00	708.37	104080.71	63.53
50.00	4427.29	104081.65	63.72

Note: Please note that CPU load "NA" represent data load is negligible.

### 3.3.5.2 I/O Read Performance

The following graphs represent throughput numbers and CPU loads at different bus frequencies

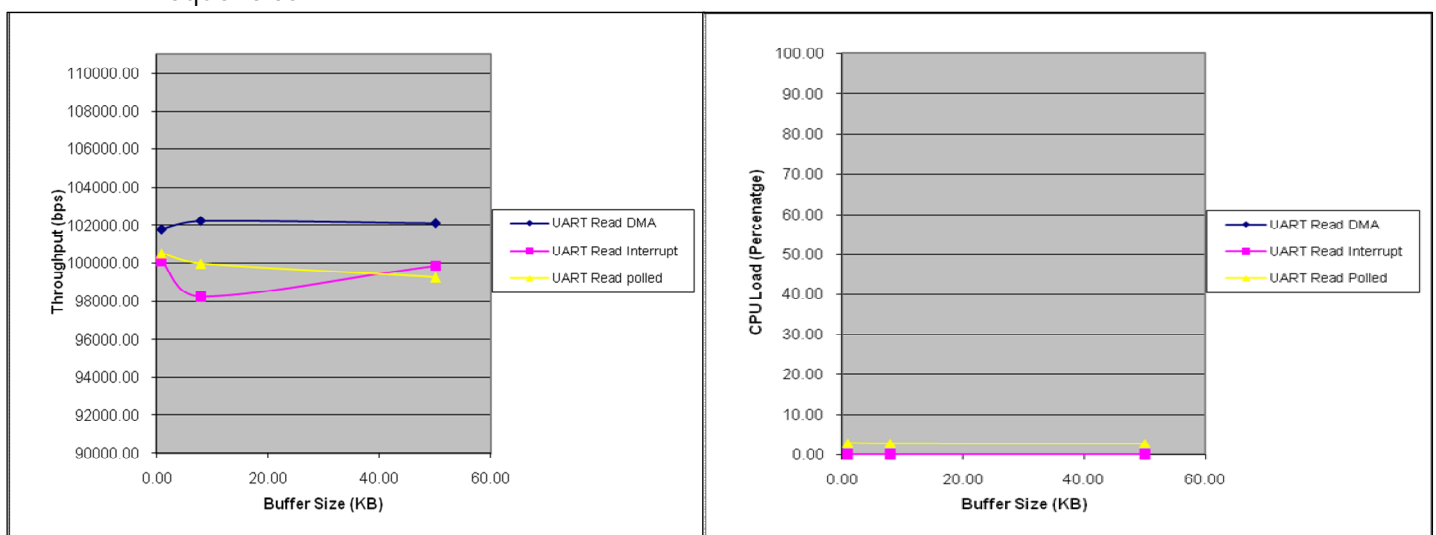


Fig: Read performance

DMA mode:

<b>Buffer Size (KB)</b>	<b>Time Taken (milli-sec)</b>	<b>Throughput (bps)</b>	<b>CPU LOAD (%)</b>
1.00	90.53	101800.51	0.03
8.00	721.10	102243.79	0.01
50.00	4512.38	102119.06	NA

Interrupt mode:

<b>Buffer Size (KB)</b>	<b>Time Taken (milli-sec)</b>	<b>Throughput (bps)</b>	<b>CPU LOAD (%)</b>
1.00	92.05	100115.87	0.02
8.00	750.52	98235.89	NA
50.00	4614.96	99849.11	NA

Polled mode:

<b>Buffer Size (KB)</b>	<b>Time Taken (milli-sec)</b>	<b>Throughput (bps)</b>	<b>CPU LOAD (%)</b>
1.00	91.67	100538.18	2.85
8.00	737.36	99988.70	2.83
50.00	4642.20	99263.28	2.81

Note: Please note that CPU load "NA" represent data load is negligible.

### 3.4 BLOCKMEDIA Driver

#### 3.4.1 Features supported

- Provides both Sync access for File system as well as for Raw/Sector level access (for e.g. USB MSC Class).
- Provides interfaces for Mass Storage Class devices like USB, NAND, MMC/SD etc.
- Provides support for big block sector sizes.
- Supports cache alignment on unaligned buffers from application.
- Provides Write Protect support and Removable media support.

#### 3.4.2 Features not supported

None

#### 3.4.3 Memory usage Raw

Component	Memory Statistics (Bytes)			
	Program Memory	Data Memory		Total
		Initialized	Un-Initialized	
<b>blkmedia</b>	9824	297	1563052	1563349
Total	9824	297	1563052	1563349

#### 3.4.4 Memory usage File System

Component	Memory Statistics (Bytes)			
	Program Memory	Data Memory		Total
		Initialized	Un-Initialized	
<b>blkmedia</b>	12704	297	1563052	1563349
Total	12704	297	1563052	1563349

#### 3.4.5 Resource usage

##### 3.4.5.1 Polled mode

SEMAPHORES	DESCRIPTION
NA	NA

##### 3.4.5.2 Interrupt mode

SEMAPHORES	DESCRIPTION
NA	NA

##### 3.4.5.3 DMA mode

SEMAPHORES	DESCRIPTION
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25	Assuming MMC0, MMC1, NAND,USB0, USB1, ATAO and ATA1 are attached to BlockMedia EDMA memcopy for I/O (Filesystem) is Enabled. EDMA memcopy for I/O (Sector level) is Enabled.
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### 3.4.5 Brief usage of Semaphores:

1. Semaphore-1: For Block Media Event i.e. for attaching of device.
2. Semaphore-1: For Block Media Mount i.e. Mounting drives on File system.
3. Semaphores-21: For each Block Media device Semaphores-3, each for Sector I/O, File system I/O & IOCTLs invocation.
4. Semaphores-2: Each For Block Media EDMA memcopy for File system I/O and async (Sector Level I/O).

EDMA3 CHANNELS	DESCRIPTION
1	For file system access
1	For RAW access

EDMA3 PARAMS	DESCRIPTION
1	For file system access
1	For RAW access

### 3.4.6 I/O Throughput and CPU Loading for MMC/SD using Block media

CPU load and throughput are calculated between start of I/O operation and end of I/O operation at application level.

The following are setup details for measuring the throughput in different modes

No of bytes transferred: 10485760 bytes (10 MB)

Card Size: 1GB SD.

Card Make: Patriot.

#### 3.4.6.1 I/O Write Performance

The following graphs represent throughput numbers and CPU loads at different buffer sizes.

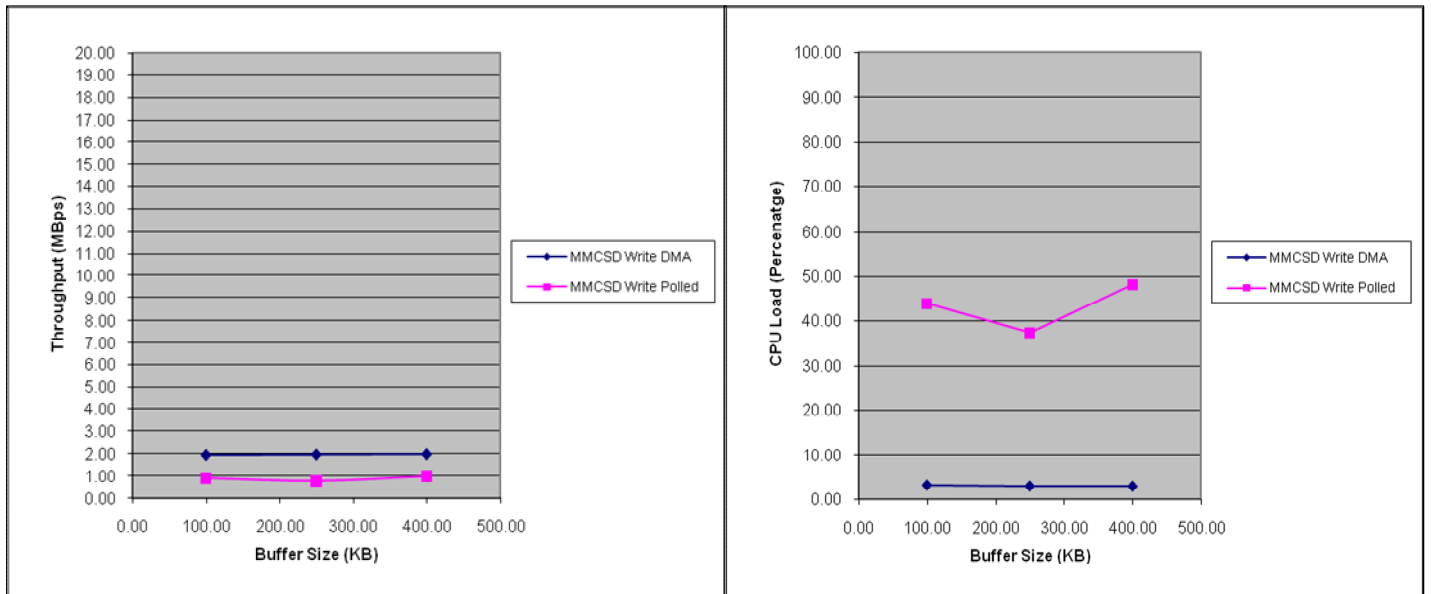


Fig: Write performance

DMA mode:

Buffer Size (KB)	Time Taken (seconds)	Throughput (MBps)	CPU LOAD (%)
100.00	5.09	1.96	3.15
250.00	5.05	1.98	2.94
400.00	5.01	2.00	2.90

Polled mode:

Buffer Size (KB)	Time Taken (seconds)	Throughput (MBps)	CPU LOAD (%)
100.00	11.01	0.91	43.92
250.00	13.02	0.77	37.41
400.00	9.98	1.00	48.19

### 3.4.6.2 I/O Read Performance

The following graphs represent throughput numbers and CPU loads at different buffer sizes.

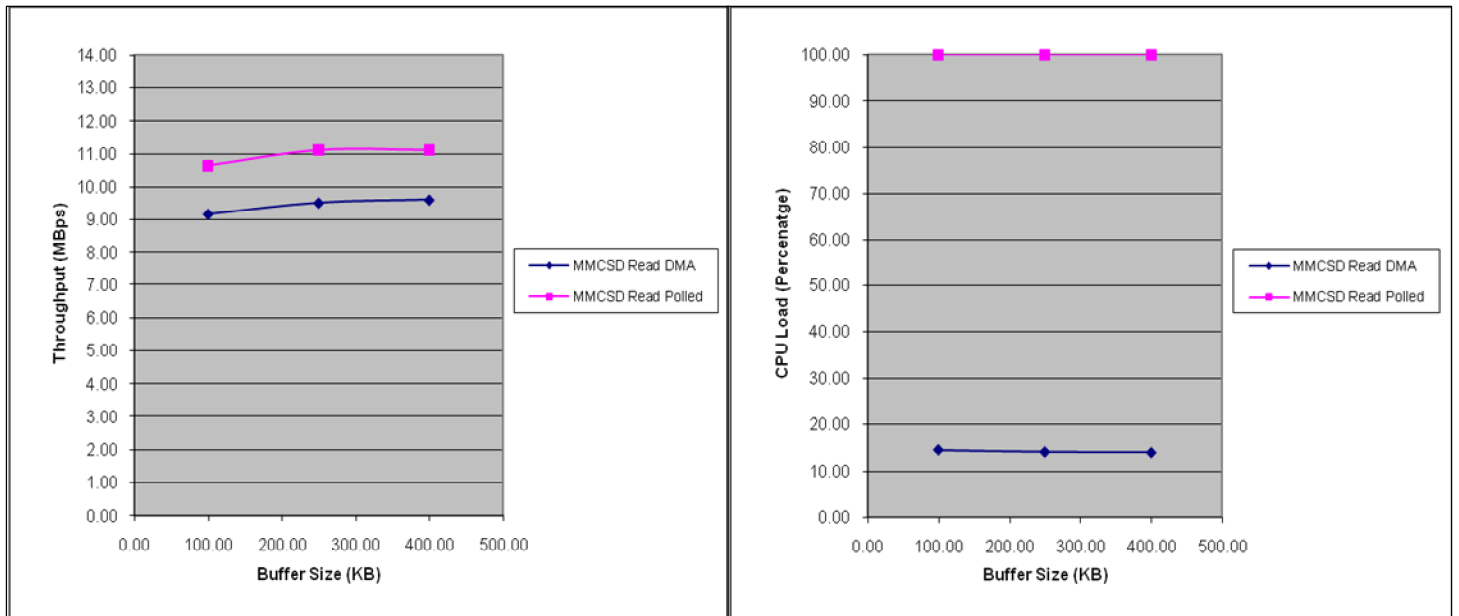


Fig: Read performance

DMA mode:

Buffer Size (KB)	Time Taken (seconds)	Throughput (MBps)	CPU LOAD (%)
100.00	1.09	9.17	14.50
250.00	1.05	9.52	14.03
400.00	1.04	9.62	13.88

Polled mode:

Buffer Size (KB)	Time Taken (seconds)	Throughput (MBps)	CPU LOAD (%)
100.00	0.94	10.64	100.00
250.00	0.90	11.11	100.00
400.00	0.90	11.11	100.00

### 3.4.7 I/O Throughput and CPU Loading for NAND using Block media

The following are setup details for measuring the throughput in different modes

No of bytes transferred: 1048576 bytes (1 MB)

Size of NAND: 512 MB.

#### 3.4.7.1 I/O Write Performance

The following graphs represent throughput numbers and CPU loads at different buffer sizes.

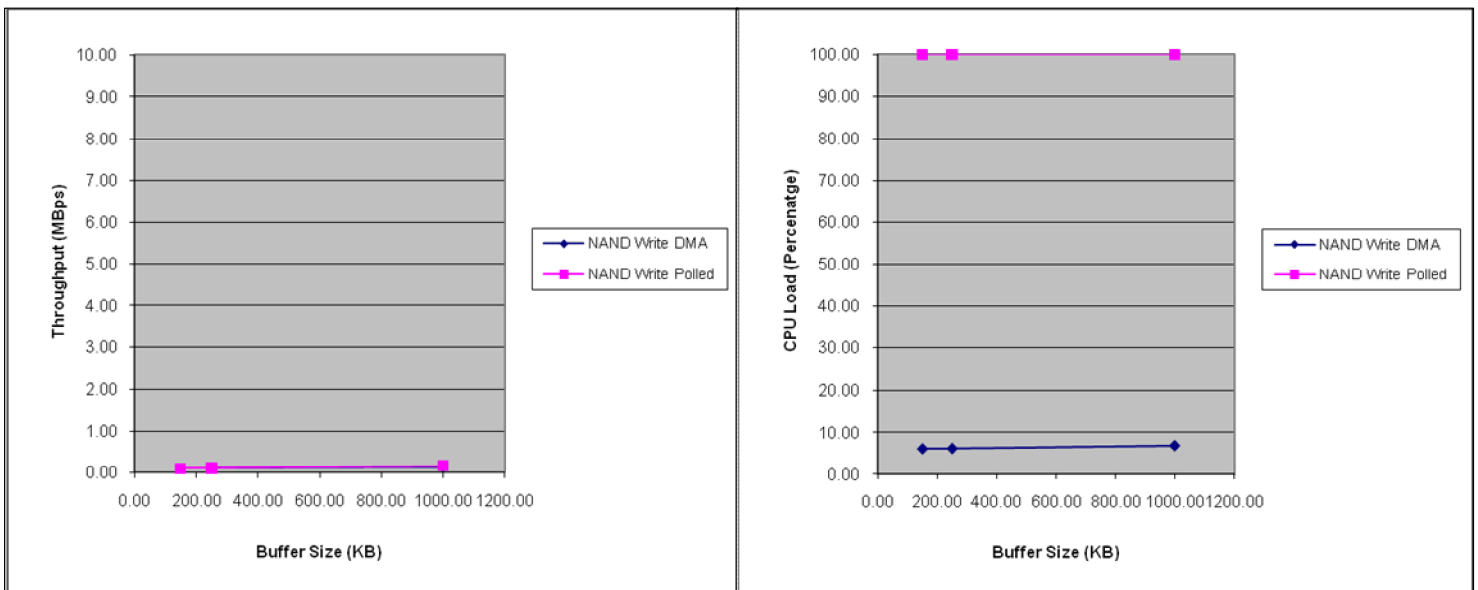


Fig: Write performance

DMA mode:

Buffer Size (KB)	Time Taken (seconds)	Throughput (MBps)	CPU LOAD (%)
150.00	10.16	0.10	6.10
250.00	9.15	0.11	6.17
1000.00	7.17	0.14	6.82

Polled mode:

Buffer Size (KB)	Time Taken (seconds)	Throughput (MBps)	CPU LOAD (%)
150.00	10.02	0.10	100.00
250.00	9.03	0.11	100.00
1000.00	6.07	0.16	100.00



### 3.4.7.2 I/O Read Performance

The following graphs represent throughput numbers and CPU loads at different buffer sizes.

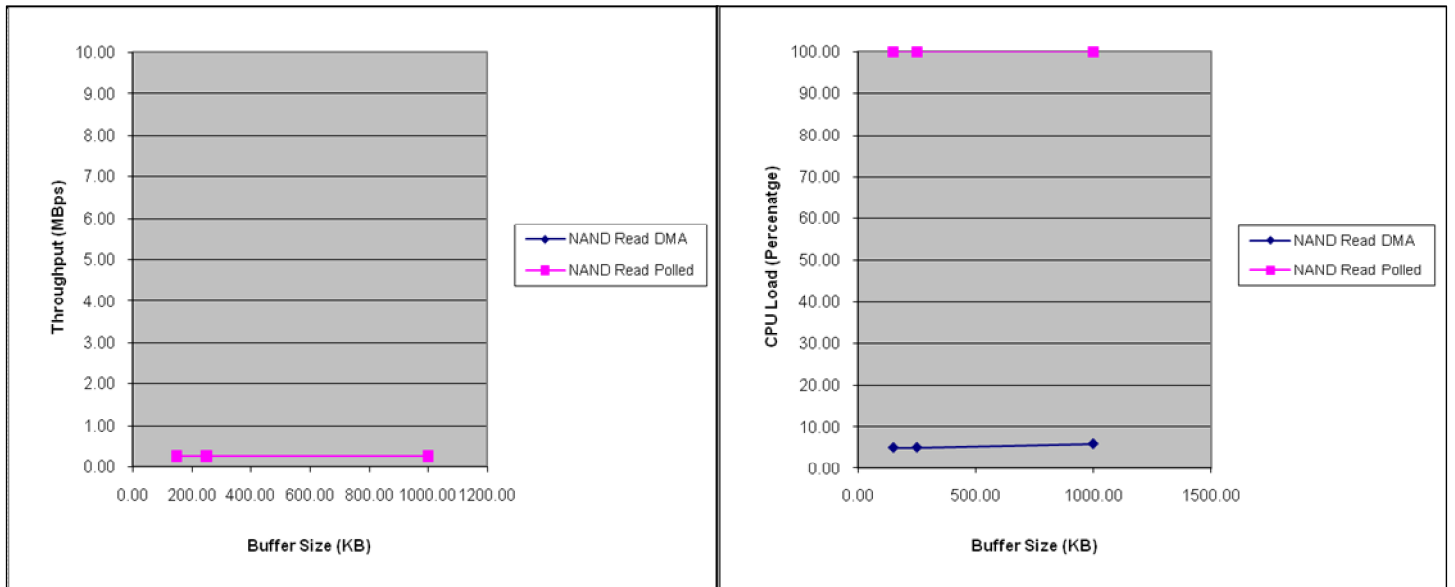


Fig: Read performance

DMA mode:

Buffer Size (KB)	Time Taken (seconds)	Throughput (MBps)	CPU LOAD (%)
150.00	4.00	0.25	4.98
250.00	4.00	0.25	5.02
1000.00	4.04	0.25	5.89

Polled mode:

Buffer Size (KB)	Time Taken (seconds)	Throughput (MBps)	CPU LOAD (%)
150.00	3.96	0.25	100.00
250.00	3.96	0.25	100.00
1000.00	4.00	0.25	100.00

### 3.4.8 I/O Throughput and CPU Loading for SATA using Block media

The following are setup details for measuring the throughput in different modes

No of bytes transferred: 104857600 bytes (100 MB)

Drive Size: 500 GB.

Make: SEAGATE SATA HDD.

#### 3.4.8.1 I/O Write Performance

The following graphs represent throughput numbers and CPU loads at different buffer sizes.

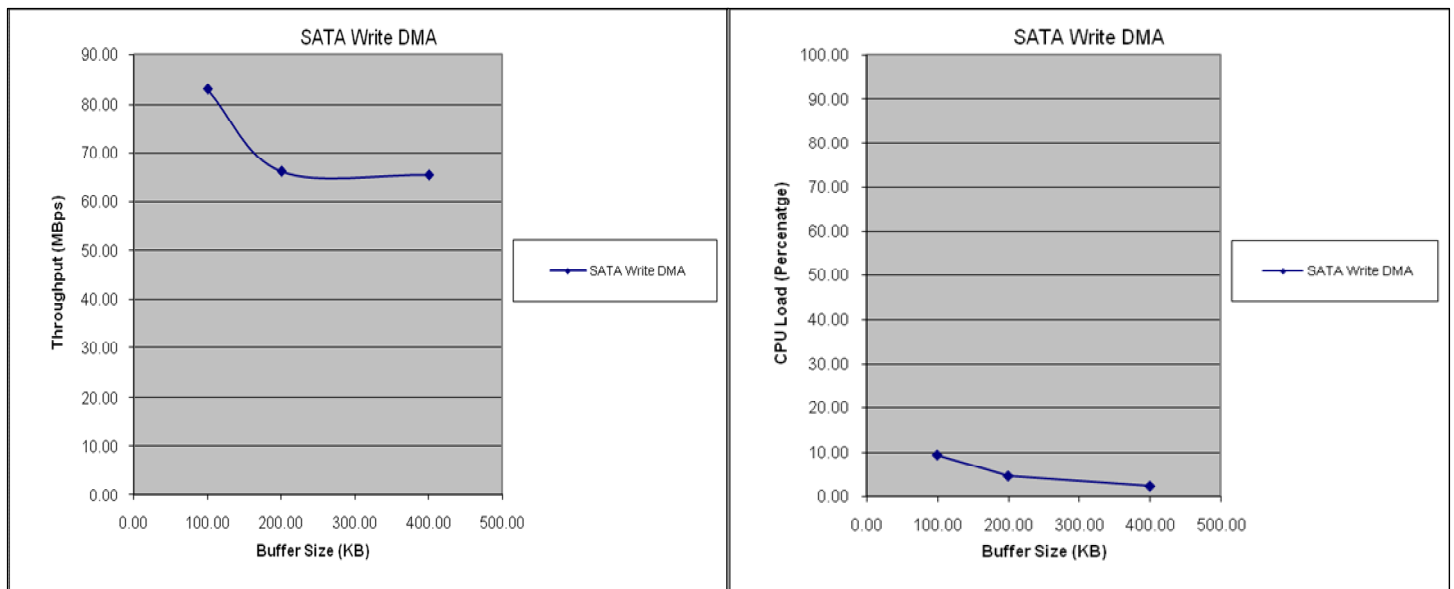


Fig: Write performance

DMA mode:

Buffer Size (KB)	Time Taken (milli-sec)	Throughput (MBps)	CPU LOAD (%)
100.00	1202.36	83.17	9.33
200.00	1508.26	66.30	4.48
400.00	1525.53	65.55	2.20

## 3.4.8.2 I/O Read Performance

The following graphs represent throughput numbers and CPU loads at different buffer sizes.

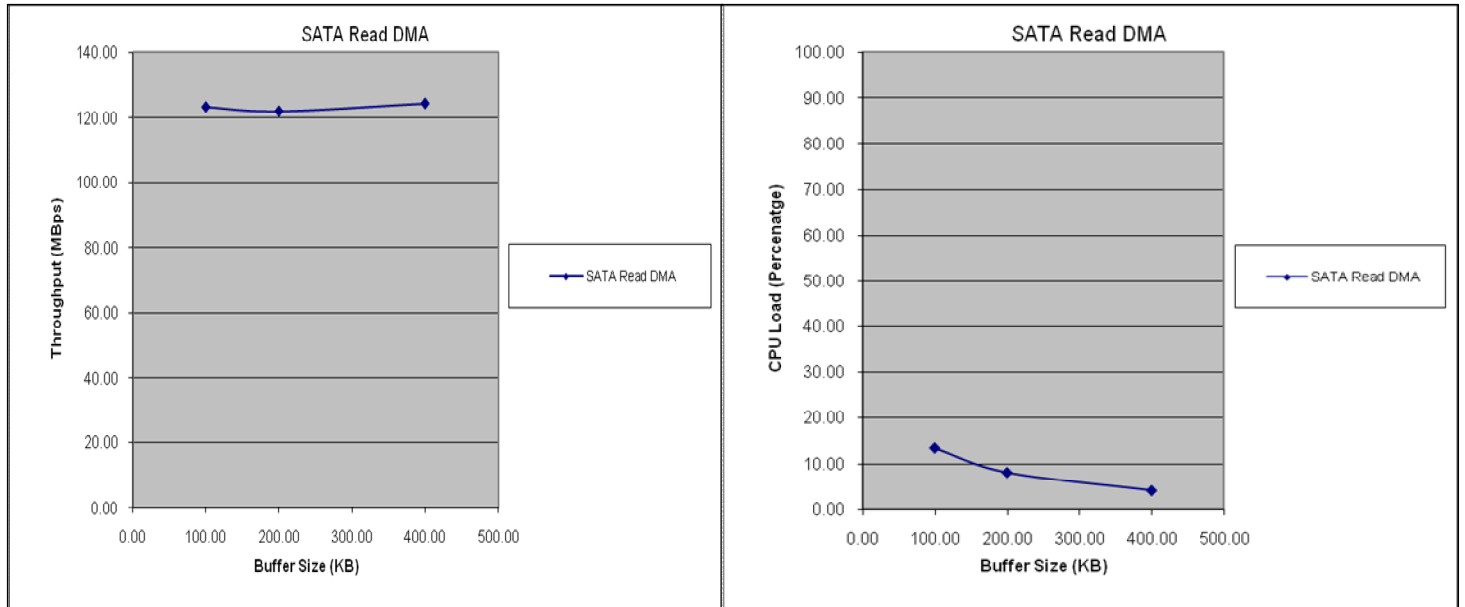


Fig: Read performance

DMA mode:

Buffer Size (KB)	Time Taken (milli-sec)	Throughput (MBps)	CPU LOAD (%)
100.00	809.89	123.47	13.32
200.00	818.36	122.20	8.00
400.00	803.03	124.53	4.04

### 3.5 GPIO

#### 3.5.1 Features supported

- Setting GPIO pin directions
- Marking pins or banks as available for use
- Enabling and Disabling of bank interrupts
- Registering interrupt handlers for a pin or bank interrupt
- Getting or setting a group of pins to a value

#### 3.5.2 Features not supported

None

#### 3.5.3 Memory usage

Component	Memory Statistics (Bytes)			
	Program Memory	Data Memory		Total
		Initialized	Un-Initialized	
Gpio	3872	1254	2862	4116
Total	3872	1254	2862	4116

#### 3.5.4 Resource usage

##### 3.5.4.1 Semaphores

SEMAPHORES	DESCRIPTION
NA	NA

##### 3.5.4.2 EDMA resources

EDMA3 CHANNELS	DESCRIPTION
NA	NA

EDMA3 PARAMS	DESCRIPTION
NA	NA

### 3.6 LCDC LIDD Driver

#### 3.6.1 Features supported

- Multi-instance able, asynchronous and re-entrant driver.
- Each instance operates as a LIDD controller instance of the LCDC.
- Supports only character LCD type.

#### 3.6.2 Features not supported

- The LCDC controller has two modes of operation. One is the Raster mode and the other is the LIDD mode. However, only one mode can be operation can be chosen at a time. Following this constraint, the drivers for these two modes have been separated out and the each mode has a different driver/module, namely Raster and Lidd. Only one driver should be used at a time.

#### 3.6.3 Memory usage

Component	Memory Statistics (Bytes)			
	Program Memory	Data Memory		Total
		Initialized	Un-Initialized	
Lidd	5280	88	208	296
Total	5280	88	208	296

#### 3.6.4 Resource usage

##### 3.6.4.1 Polled mode

SEMAPHORES	DESCRIPTION
NA	NA

##### 3.6.4.2 Interrupt mode

SEMAPHORES	DESCRIPTION
NA	NA

##### 3.6.4.3 DMA mode

SEMAPHORES	DESCRIPTION
None	NA

EDMA3 CHANNELS	DESCRIPTION
None	None

### 3.7 LCDC RASTER Driver

#### 3.7.1 Features supported

- Supports QVGA display.
- Supports enabling and disabling of raster.
- Supports display at various bits per pixel configurations – 1, 2, 4, 8, 12 and 16bpp.
- Supports channel creation and deletion through SIO create and delete APIs and queueing and dequeing of buffers through SIO issue and reclaim APIs.
- Supports ioctls to retrieve the raster and sub panel configuration.
- Supports ioctls for setting the sub panel and DMA configurations(frame buffer mode, burst size and end of frame interrupt).
- Supports adding and clearing events and event stats.

#### 3.7.2 Features not supported

- The LCDC controller has two modes of operation. One is the Raster mode and the other is the LIDD mode. However, only one mode can be operation can be chosen at a time. Following this constraint, the drivers for these two modes have been separated out and the each mode has a different driver/module, namely Raster and Lidd. Only one driver should be used at a time.

#### 3.7.3 Memory usage

Component	Memory Statistics (Bytes)			
	Program Memory	Data Memory		Total
		Initialized	Un-Initialized	
Raster	11968	473	288	761
Total	11968	473	288	761

#### 3.7.4 Resource usage

##### 3.7.4.1 Polled mode

SEMAPHORES	DESCRIPTION
NA	NA

##### 3.7.4.2 Interrupt mode

SEMAPHORES	DESCRIPTION
NA	NA

##### 3.7.4.3 DMA mode

SEMAPHORES	DESCRIPTION
None	NA

EDMA3 CHANNELS	DESCRIPTION
None	NA

EDMA3 PARAMS	DESCRIPTION
None	NA

### 3.7.5 I/O CPU Loading

CPU load and throughput are calculated between start of I/O operation and end of I/O operation at application level.

In 16 bpp mode, here are the performance values:

Frames per second = 60

CPU Load = 20.77%

### 3.8 McASP Driver

#### 3.8.1 Features supported

- Multi-instance support and re-entrant driver
- Each instance can operate as a receiver and/or transmitter
- Supports multiple data formats
- Can be configured to operate in multi-slot TDM, I2S, DSP and DIT (S/PDIF) modes
- Mechanism to transmit desired data (such as NULL tone) when idle
- Explicit control of PIN directions for High Clock, Bit Clock and Frame Sync PINS.
- FIFO support for both TX and RX sections.

#### 3.8.2 Features not supported

- Sample rate change IOCTL is not supported in master mode.

#### 3.8.3 Memory usage

Component	Memory Statistics (Bytes)			
	Program Memory	Data Memory		Total
		Initialized	Un-Initialized	
<b>Mcasp</b>	16800	328	2456	2784
<b>Mcasp Edma</b>	5280	124	0	124
<b>Mcasp ioctl</b>	7840	116	0	116
Total	<b>29920</b>	568	2456	<b>3024</b>

#### 3.8.4 Resource usage

##### 3.8.4.1 DMA mode

SEMAPHORES	DESCRIPTION
0	NA

INTERRUPTS	DESCRIPTION
1	For transmit and receive combined.

EDMA3 CHANNELS	DESCRIPTION
1	Per channel

EDMA3 PARAMS	DESCRIPTION
2	Per channel



### 3.8.5 I/O Throughput and CPU Loading

CPU load and throughput are calculated between start of I/O operation and end of I/O operation at application level at different number of samples with below mentioned configurations.

The following are setup details for measuring the performance in different number of samples.

Codec device: AIC3106

Sample Rate: 48 KHz

Word Length: 32 bit

Mode of MCASP: DSP

#### 3.8.5.1 I/O Read-Write Performance

The following graphs represent latency period and CPU loads at different sample size.

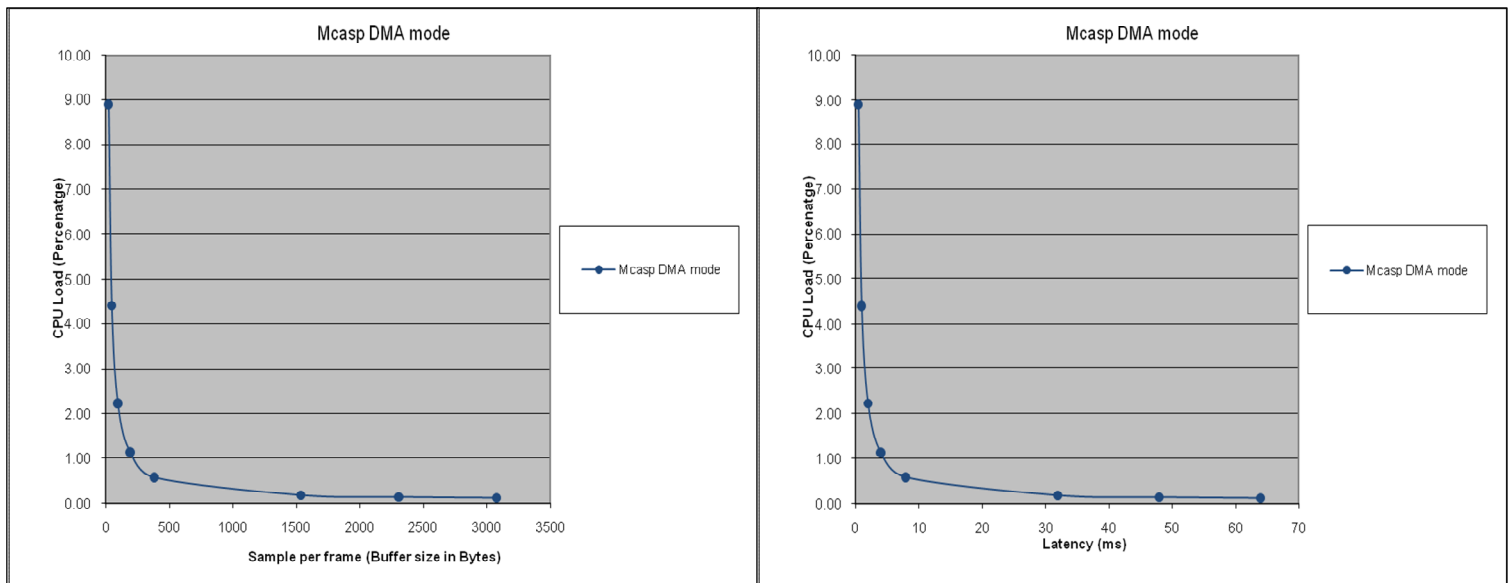


Fig: Read-Write performance

The following graph represent latency period at different sample size.

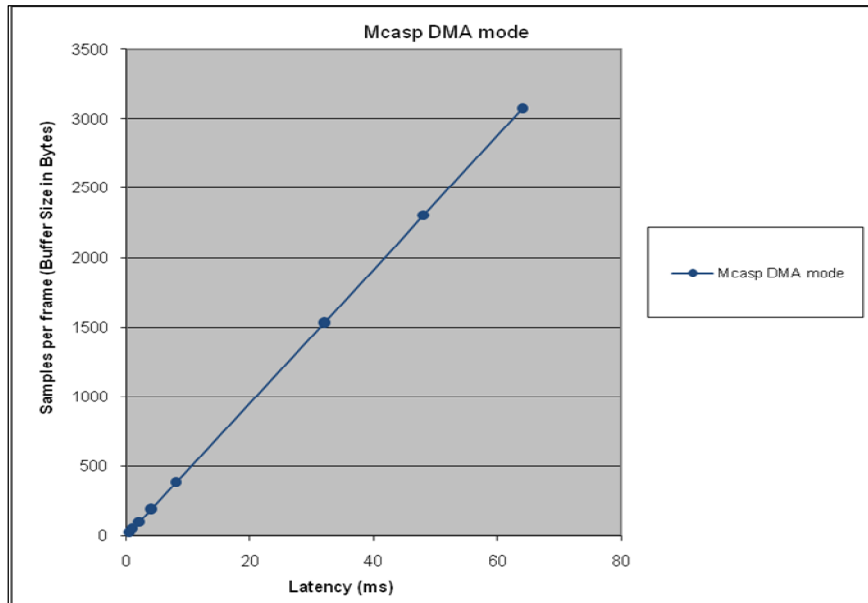


Fig: Sample size v/s Latency

DMA mode:

Latency (ms)	Sample Size	CPU Load (%)
0.5	24	8.89
1	48	4.41
2	96	2.22
4	192	1.13
8	384	0.58
32	1536	0.18
48	2304	0.14
64	3072	0.12

### 3.9 McBSP Driver

#### 3.9.1 Features supported

- Multi-instance support and re-entrant driver
- Each instance can operate as a receiver and/or transmitter
- Supports multiple data formats
- Mechanism to transmit desired data (such as NULL tone) when idle

#### 3.9.2 Memory usage

Component	Memory Statistics (Bytes)			
	Program Memory	Data Memory		Total
		Initialized	Un-Initialized	
<b>Mcbbsp</b>	6272	288	1016	1304
<b>Mcbbsp Edma</b>	3360	64	0	64
<b>Mcbbsp ioctf</b>	5024	32	0	32
Total	<b>14656</b>	384	1016	<b>1400</b>

#### 3.9.3 Resource usage

##### 3.9.3.1 DMA mode

SEMAPHORES	DESCRIPTION
0	NA

INTERRUPTS	DESCRIPTION
1	For transmit and receive combined.

EDMA3 CHANNELS	DESCRIPTION
1	Per channel

EDMA3 PARAMS	DESCRIPTION
2	Per channel

### 3.10 Audio Interface Driver

#### 3.10.1 Features supported

- Multi-instance support and re-entrant driver.
- Each instance can be used to configure a complete receive and transmit section of an audio configuration consisting of an audio device and multiple audio codecs.

#### 3.10.2 Features not supported

None

#### 3.10.3 Memory usage

Component	Memory Statistics (Bytes)			
	Program Memory	Data Memory		Total
		Initialized	Un-Initialized	
<b>Audio</b>	2688	89	364	453
Total	2688	89	364	<b>453</b>

#### 3.10.4 Resource usage

None

### 3.11 Aic3106 codec Driver

#### 3.11.1 Features supported

- Multi-instance support and re-entrant driver.
- Each instance can operate as a receiver and or transmitter.
- Interfaces to control the codec specific features like sample rate etc.

#### 3.11.2 Features not supported

None

#### 3.11.3 Memory usage

Component	Memory Statistics (Bytes)			
	Program Memory	Data Memory		Total
		Initialized	Un-Initialized	
Aic31	8768	93	164	257
Total	8768	93	164	257

#### 3.11.4 Resource usage

SEMAPHORES	DESCRIPTION
1	For Both TX and RX channels combined.

### 3.12 MMCSd Driver

#### 3.12.1 Features supported

- Re-entrant safe driver
- Provides Async IO mechanism
- Configurable to operate in Polled and DMA mode
- Supports hot removal and insertion of MMC/SD card
- Supports variety of SD and MMC cards
  - Patriot 8GB SD card
  - Transcend 512 MB SD card
  - Sandisk 4GB SD card

#### 3.12.2 Features not supported

None

#### 3.12.3 Memory usage

Component	Memory Statistics (Bytes)			
	Program Memory	Data Memory		Total
		Initialized	Un-Initialized	
dda_mmcsdBios	3808	248	68	316
dda_mmcsdCfg	0	14	8	22
ddc_mmcsd	33472	162	2410	2572
llc_mmcsd	2880	0	0	0
Total	40160	424	2486	2910

#### 3.12.4 Resource usage

##### 3.12.4.1 Polled mode

SEMAPHORES	DESCRIPTION
6	Blkmedia callback, driver alignment and sync operations.

##### 3.12.4.2 Interrupt mode

SEMAPHORES	DESCRIPTION
NA	NA

##### 3.12.4.3 DMA mode

SEMAPHORES	DESCRIPTION
------------	-------------

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6	Blkmedia callback, driver alignment and sync operations.
---	----------------------------------------------------------

EDMA3 CHANNELS	DESCRIPTION
2	For Transmit Channel
2	For Receive Channel

EDMA3 PARAMS	DESCRIPTION
2	For Transmit Channel
2	For Receive Channel



### 3.13 NAND Driver

#### 3.13.1 Features supported

- Supports 512-byte page and 2048-byte page NAND devices.
- Supports 8-bit and 16-bit NAND devices
- Error correction using 4-bit ECC mechanism
- Supports wear-leveling and bad-block management functionalities
- Supports protecting a portion of the NAND flash from application access

#### 3.13.2 Features not supported

None

#### 3.13.3 Memory usage

Component	Memory Statistics (Bytes)			
	Program Memory	Data Memory		Total
		Initialized	Un-Initialized	
dda_nandBios	2176	47	28	75
ddc_nandFtl	7616	0	20288	20288
ddc_nand	992	36	32	68
llc_nand	7488	331	384	715
Total	18272	414	20732	21146

#### 3.13.4 Resource usage

##### 3.13.4.1 Polled mode

SEMAPHORES	DESCRIPTION
1	For exclusive locking of IO APIs, erase IOCTL, driver registration, and completion callback to blkmedia driver.

##### 3.13.4.2 Interrupt mode

SEMAPHORES	DESCRIPTION
NA	NA

##### 3.13.4.3 DMA mode

SEMAPHORES	DESCRIPTION
2	For exclusive locking of IO APIs, erase IOCTL, driver registration, completion callback to blkmedia driver and edma synchronisation

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EDMA3 CHANNELS	DESCRIPTION
1	For Transmit and receive Channel

EDMA3 PARAMS	DESCRIPTION
1	For Transmit and receive Channels

### 3.14 SATA

#### 3.14.1 Features supported

- Support ATA/ATAPI protocol

#### 3.14.2 Features not supported

- Port Multiplier support
- Power Management support.
- CD/DVD – ATAPI support
- SATA as removable media
- Native command Queuing.

#### 3.14.3 Memory usage

Component	Memory Statistics (Bytes)			
	Program Memory	Data Memory		Total
		Initialized	Un-Initialized	
Ahci.c	6688	330	10740	11070
Ata.c	26432	164	3088	3252
Ata_remed.c	2208	0	28	28
Atadv.c	1504	234	56	290
Atapi.c	2400	20	0	20
Sata_intf.c	2496	136	60	196
<b>Total</b>	<b>41728</b>	<b>884</b>	<b>13972</b>	<b>14856</b>

#### 3.14.4 Resource usage

NA

### 3.15 PSC

#### 3.15.1 Features supported

- Simple module level functions.
- Standalone module (driver).

#### 3.15.2 Features not supported

- PSC does NOT support instances.
- PSC does not implement IOM interface.

#### 3.15.3 Memory usage

Component	Memory Statistics (Bytes)			
	Program Memory	Data Memory		Total
		Initialized	Un-Initialized	
Psc	416	56	0	56
Total	416	56	0	56

#### 3.15.4 Resource usage

NA

### 3.16 EvmInit

#### 3.16.1 Features supported

- Evm specific initializations for the required modules.

#### 3.16.2 Features not supported

- Initializations specific only to those instances used by the sample application are supported.

#### 3.16.3 Memory usage

Component	Memory Statistics (Bytes)			
	Program Memory	Data Memory		Total
		Initialized	Un-Initialized	
audio_evmlnit.c	224	12	40	52
gpio_evmlnit.c	96	12	4	16
i2c_evmlnit.c	96	12	4	16
lcdlidd_evmlnit.c	2240	15	45	60
lcdraster_evmlnit.c	672	12	8	20
mcbasp_evmlnit.c	96	12	4	16
mmcsd_evmlnit.c	480	0	0	0
mmcsd_startup.c	320	0	0	0
nand_evmlnit.c	192	0	0	0
nand_startup.c	352	0	0	0
sata_evmlnit.c	128	0	0	0
sata_startup.c	320	24	16	40
spi_evmlnit.c	96	12	4	16
uart_evmlnit.c	128	12	4	16
Total	5440	123	129	252

#### 3.16.4 Resource usage

NA