

TEXAS INSTRUMENTS THE WORLD LEADER IN DSP AND ANALOG

# Datasheet

# **BIOS PSP C6748 Datasheet**

01.30.00.06



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# 1 Introduction

This PSP package consists of peripheral device drivers for the C6748 device. The drivers enable rapid software development on the C6748 platform. This document provides the performance data for each of the drivers on DSP/BIOS<sup>™</sup>.

# 2 BIOSPSP Drivers - Features

• Supported Devices

o C6748

- Developed and tested on C6748 EVM
- Tools used to build DSP/BIOS<sup>™</sup> PSP drivers
  - DSP/BIOS Version 5.41.00.06
  - Code composer studio 3.3.80.11 (Service Release 10)
  - CG tools 6.1.9
- EDMA3 LLD version used 01.10.00.01
- Drivers supported on DSP/BIOS<sup>™</sup>:
  - o I2C
  - o SPI
  - o UART
  - o PSC
  - o GPIO
  - o LCD Raster
  - o LCD LIDD
  - o McASP
  - o McBSP
  - Audio Interface
  - Aic3106 codec
  - o MMCSD
  - o NAND
  - o SATA
  - Block Media
  - o VPIF



# 3 Performance data for BIOSPSP drivers

The performance data for the drivers is captured into following sections

- Features supported/not supported
- Memory usage

The following statistics are taken from drivers built in release mode.

- Program memory
- Data memory (Initialized and Un-Initialized memory)
- Resource usage
  - The OS and system resources consumed by each instance of the driver in different modes are listed.
  - o OS resources include usage of semaphores
  - $\circ~$  System resources include usage of EDMA3 resources (channels, PaRAMs), interrupts and timers
- I/O throughput and corresponding CPU loading numbers are captured for I2C, SPI, UART, McASP, McBSP, LCDC Raster, MMC/SD and NAND, SATA and VPIF drivers.



# 3.1 I2C Driver

# 3.1.1 Features supported

- Multi-instantiable and re-entrant driver
- Each instance can operate as a receiver and/or transmitter
- Supports Polled, Interrupt and DMA Interrupt Mode of operation
- Supports slave mode in Interrupt and DMA mode of operation.

#### 3.1.2 Features not supported

None

# 3.1.3 Memory usage

	Memory Statistics (Bytes)			
Component	Program Memory	Data Memory		Total
		Initialized	Un-Initialized	Iotai
12C	12384	184	1376	13944
l2c Edma	2304	64	0	2368
Total	14688	248	1376	16312

## 3.1.4 Resource usage

#### 3.1.4.1 Polled mode

SEMAPHORES	DESCRIPTION
1	For synchronization of submit API

#### 3.1.4.2 Interrupt mode

SEMAPHORES	DESCRIPTION
None	NA

INTERRUPTS	DESCRIPTION
1	For Transmit and receive channels

# 3.1.4.3 DMA mode

SEMAPHORES	DESCRIPTION
None	NA

EDMA3 CHANNELS	DESCRIPTION
1	For Transmit Channel
1	For Receive Channel

EDMA3 PARAMS	DESCRIPTION
1	For Transmit Channel
1	For Receive Channel

# 3.1.5 I/O Throughput and CPU Loading

CPU load and thorough put are calculated between start of I/O operation and end of I/O operation at application level.

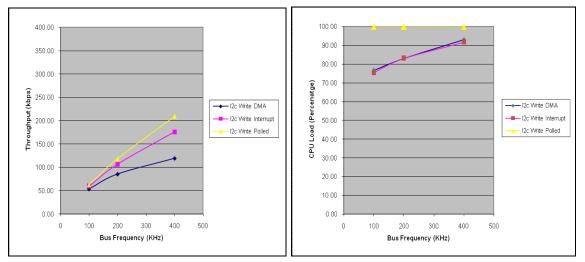
The following are setup details for measuring the throughput in different modes

Slave device: IO Expander TCA6416.

No of bytes transferred: 2 bytes.

# 3.1.5.1 I/O Write Performance

The following graphs represent throughput numbers and CPU loads at different bus frequencies



# Fig: Write performance



# DMA mode:

Bus Frequency (in KHz)	Time Taken (milli-sec)	Throughput (Kbps)	CPU LOAD (%)
100	0.36	53.56	76.62
200	0.23	85.66	83.05
400	0.16	119.58	93.12

## Interrupt mode:

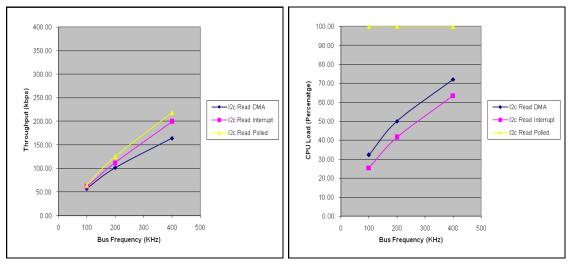
Bus Frequency (KHz)	Time Taken (milli-sec)	Throughput (Kbps)	CPU LOAD (%)
100	0.33	59.55	75.46
200	0.18	106.73	83.02
400	0.11	175.96	91.68

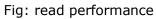
# **Polled mode:**

Bus Frequency (KHz)	Time Taken (milli-sec)	Throughput (Kbps)	CPU LOAD (%)
100	0.31	62.87	100.00
200	0.17	118.37	100.00
400	0.09	209.26	100.00

# 3.1.5.2 I/O Read Performance

The following graphs represent throughput numbers and CPU loads at different bus frequencies





# DMA mode:

Bus Frequency (KHz)	Time Taken (milli-sec)	Throughput (Kbps)	CPU LOAD (%)
100	0.34	57.22	32.31
200	0.19	101.73	49.99
400	0.12	164.13	72.04

# Interrupt mode:

Bus Frequency (KHz)	Time Taken (milli-sec)	Throughput (Kbps)	CPU LOAD (%)
100	0.32	61.10	25.47
200	0.17	112.03	41.53
400	0.10	199.30	63.52

Bus Frequency (KHz)	Time Taken (milli-sec)	Throughput (Kbps)	CPU LOAD (%)
100	0.30	64.60	100.00
200	0.16	125.20	100.00
400	0.09	218.63	100.00

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# 3.2 SPI Driver

# 3.2.1 Features supported

- Multi-instantiable and re-entrant driver
- Each instance can operate as an receiver and or transmitter
- Supports Polled, Interrupt and DMA Interrupt Mode of operation
- Supports slave mode in Polled, Interrupt and DMA mode of operation.

# 3.2.2 Features not supported

• NA

# 3.2.3 Memory usage

	Memory Statistics (Bytes)			
Component	Program Memory Data Memory		Total	
	Frogrammemory	Initialized	Un-Initialized	Total
Spi	13056	286	1370	14712
Spi Edma	4064	247	0	4311
Total	17120	533	1370	19023

# 3.2.4 Resource usage

#### 3.2.4.1 Polled mode

SEMAPHORES	DESCRIPTION
1	For synchronization of submit API

#### 3.2.4.2 Interrupt mode

SEMAPHORES	DESCRIPTION
None	NA

INTERRUPTS	DESCRIPTION
1	For Transmit and receive channel

3.2.4.3 DMA mode

SEMAPHORES	DESCRIPTION
None	NA

EDMA3 CHANNELS	DESCRIPTION
1	For Transmit Channel



1	For Receive Channel

EDMA3 PARAMS	DESCRIPTION
1	For Transmit Channel
1	For Receive Channel

# 3.2.5 I/O Throughput and CPU Loading

CPU load and thorough put are calculated between start of I/O operation and end of I/O operation at application level.

The following are setup details for measuring the throughput in different modes

Slave device: SPI Flash (M25P64)

No of bytes transferred: 256 bytes

# 3.2.5.1 I/O Write Performance

The following graphs represent throughput numbers and CPU loads at different bus frequencies

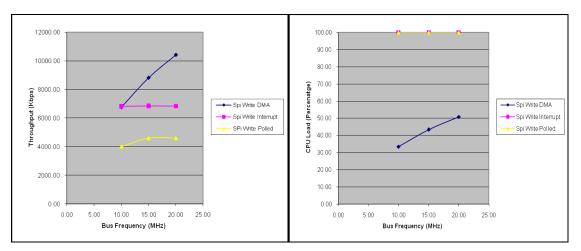


Fig: Write performance

#### DMA mode:

Bus Frequency (MHz)	Time Taken (milli-sec)	Throughput (Kbps)	CPU LOAD (%)
10.00	0.30	6772.01	33.46
15.00	0.23	8823.53	43.37
20.00	0.19	10416.67	50.85



# Interrupt mode:

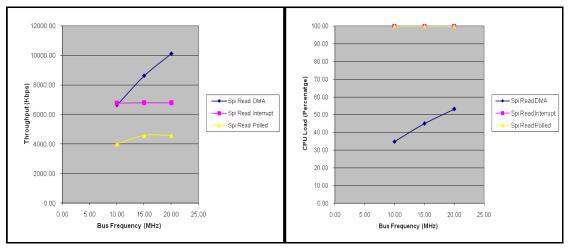
Bus Frequency (MHz)	Time Taken (milli-sec)	Throughput (Kbps)	CPU LOAD (%)
10.00	0.29	6825.94	100.00
15.00	0.29	6857.14	100.00
20.00	0.29	6841.51	100.00

# **Polled mode:**

Bus Frequency (MHz)	Time Taken (milli-sec)	Throughput (Kbps)	CPU LOAD (%)
10.00	0.50	4008.02	100.00
15.00	0.43	4608.29	100.00
20.00	0.43	4601.23	100.00

# 3.2.5.2 I/O Read Performance

The following graphs represent throughput numbers and CPU loads at different bus frequencies



# Fig: Read performance



# DMA mode:

Bus Frequency (MHz)	Time Taken (milli-sec)	Throughput (Kbps)	CPU LOAD (%)
10.00	0.30	6644.52	34.86
15.00	0.23	8620.69	44.98
20.00	0.20	10118.04	53.17

# Interrupt mode:

Bus Frequency (MHz)	Time Taken (milli-sec)	Throughput (Kbps)	CPU LOAD (%)
10.00	0.30	6756.76	100.00
15.00	0.29	6795.02	100.00
20.00	0.29	6787.33	100.00

Bus Frequency (MHz)	Time Taken (milli-sec)	Throughput (Kbps)	CPU LOAD (%)
10.00	0.50	3992.02	100.00
15.00	0.44	4576.66	100.00
20.00	0.44	4576.66	100.00



# 3.3 UART Driver

# 3.3.1 Features supported

- Multi-instance support and re-entrant driver
- Each instance supports a transmit channel and a receive channel
- Supports Polled, Interrupt and DMA Interrupt Mode of operation

#### 3.3.2 Features not supported

- Loopback is not supported in interrupt mode
- In case of time bound IO requests, on timeout the driver is not able to perform any operations on the peripheral. (This peripheral limitation is documented in the technical reference manual of I2C under ICMDR register).

#### 3.3.3 Memory usage

	Memory Statistics (Bytes)			
Component	Program Memory Data Memor		a Memory	Total
	Frogram Memory	Initialized	Un-Initialized	Total
UART	10816	176	25088	36080
UART EDMA	1664	64	0	1728
Total	12480	240	25088	37808

#### 3.3.4 Resource usage

#### 3.3.4.1 Polled mode

SEMAPHORES	DESCRIPTION
1	For synchronization of submit API

#### 3.3.4.2 Interrupt mode

SEMAPHORES	DESCRIPTION
None	NA

INTERRUPTS	DESCRIPTION
1	For Transmit and receive channels



# 3.3.4.3 DMA mode

SEMAPHORES	DESCRIPTION
None	NA

EDMA3 CHANNELS	DESCRIPTION
1	For Transmit Channel
1	For Receive Channel

EDMA3 PARAMS	DESCRIPTION
1	For Transmit Channel
1	For Receive Channel

# 3.3.5 I/O Throughput and CPU Loading

CPU load and thorough put are calculated between start of I/O operation and end of I/O operation at application level.

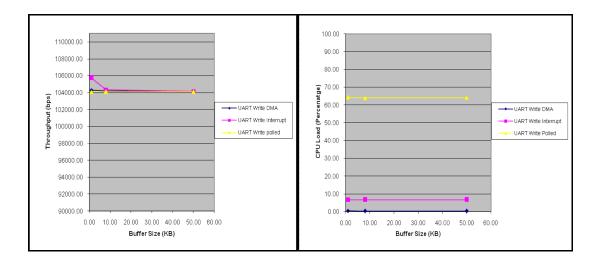
The following are setup details for measuring the throughput in different modes

No of bytes transferred: 1024, 8192 and 51200 bytes

Baud rate: 115200

#### 3.3.5.1 I/O Write Performance

The following graphs represent throughput numbers and CPU loads at different bus frequencies



# Fig: Write performance



# DMA mode:

Buffer Size (KB)	Time Taken (milli-sec)	Throughput (bps)	CPU LOAD (%)
1.00	88.37	104294.69	0.39
8.00	707.69	104181.11	0.30
50.00	4423.61	104168.28	0.30

# Interrupt mode:

Buffer Size (KB)	Time Taken (milli-sec)	Throughput (bps)	CPU LOAD (%)
1.00	87.16	105735.77	6.68
8.00	706.75	104320.02	6.66
50.00	4424.51	104147.15	6.66

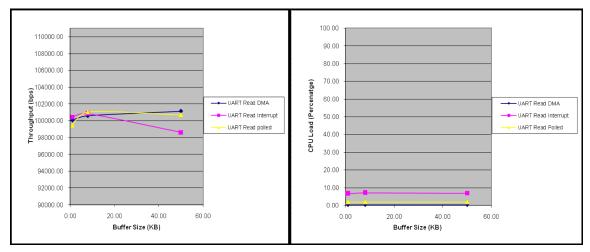
# Polled mode:

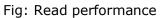
Buffer Size (KB)	Time Taken (milli-sec)	Throughput (bps)	CPU LOAD (%)
1.00	88.53	104099.52	64.28
8.00	708.11	104118.83	63.94
50.00	4425.89	104114.75	64.11

Note: Please note that CPU load "NA" represent data load is negligible.

#### 3.3.5.2 I/O Read Performance

The following graphs represent throughput numbers and CPU loads at different bus frequencies







# DMA mode:

Buffer Size (KB)	Time Taken (milli-sec)	Throughput (bps)	CPU LOAD (%)
1.00	92.10	100063.34	0.33
8.00	733.05	100576.63	0.29
50.00	4556.35	101133.66	0.29

# Interrupt mode:

Buffer Size (KB)	Time Taken (milli-sec)	Throughput (bps)	CPU LOAD (%)
1.00	91.75	100449.42	6.64
8.00	731.05	100851.60	7.03
50.00	4672.82	98612.79	6.88

Buffer Size (KB)	Time Taken (milli-sec)	Throughput (bps)	CPU LOAD (%)
1.00	92.67	99450.02	1.87
8.00	729.70	101039.24	1.88
50.00	4575.86	100702.45	1.87

# 3.4 BLOCKMEDIA Driver

# 3.4.1 Features supported

- Provides both Sync access for File system as well as for Raw/Sector level access (for e.g. USB MSC Class).
- Provides interfaces for Mass Storage Class devices like USB, NAND, MMC/SD etc.
- Provides support for big block sector sizes.
- Supports cache alignment on unaligned buffers from application.
- Provides Write Protect support and Removable media support.

#### 3.4.2 Features not supported

None

#### 3.4.3 Memory usage Raw

		Memory S	tatistics (Bytes)	
Component	Program Memory	Data Memory		Total
		Initialized	Un-Initialized	Total
blkmedia	9824	297	1563052	1573173
Total	9824	297	1563052	1573173

#### 3.4.4 Memory usage File System

		Memory Statistics (Bytes)		
Component	nent Program Memory -	Data Memory		Total
		Initialized	Un-Initialized	Total
blkmedia	12704	297	1576053	1589054
Total	12704	297	1576053	1589054

#### 3.4.5 Resource usage

#### 3.4.5.1 Polled mode

SEMAPHORES	DESCRIPTION
NA	NA

# 3.4.5.2 Interrupt mode

SEMAPHORES	DESCRIPTION
NA	NA

#### 3.4.5.3 DMA mode

SEMAPHORES	DESCRIPTION
------------	-------------



	Assuming MMC0, MMC1, NAND, USB0, USB1, ATA0 and
25	ATA1 are attached to BlockMedia
23	EDMA memcopy for I/O (Filesystem) is Enabled.
	EDMA memcopy for I/O (Sector level) is Enabled.

# 3.4.5 Brief usage of Semaphores:

- 1. Semaphore-1: For Block Media Event i.e. for attaching of device.
- 2. Semaphore-1: For Block Media Mount i.e. Mounting drives on File system.
- 3. Semaphores-21: For each Block Media device Semaphores-3, each for Sector I/O, File system I/O & IOCTLs invocation.
- 4. Semaphores-2: Each For Block Media EDMA memcopy for File system I/O and async (Sector Level I/O).

EDMA3 CHANNELS	DESCRIPTION
1	For file system access
1	For RAW access

EDMA3 PARAMS	DESCRIPTION
1	For file system access
1	For RAW access

# 3.4.6 I/O Throughput and CPU Loading for MMC/SD using Block media

CPU load and thorough put are calculated between start of I/O operation and end of I/O operation at application level.

The following are setup details for measuring the throughput in different modes

No of bytes transferred: 10485760 bytes (10 MB)

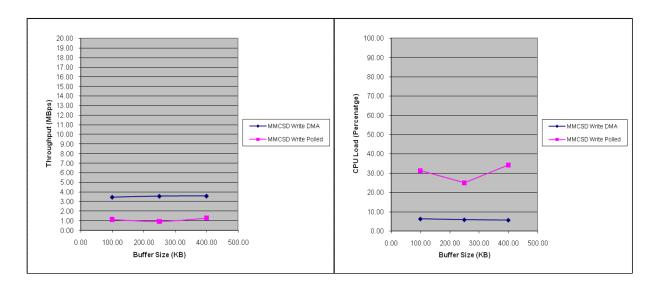
Card Size: 2GB SD.

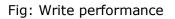
Card Make: Elite Pro.

# 3.4.6.1 I/O Write Performance

The following graphs represent throughput numbers and CPU loads at different buffer sizes.







# DMA mode:

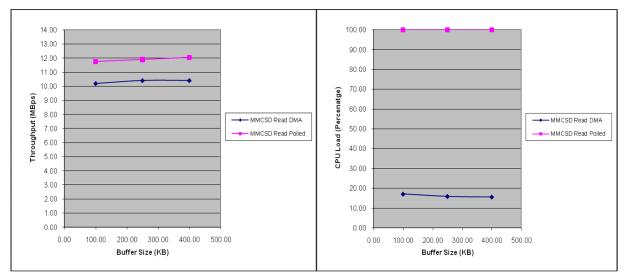
Buffer Size (KB)	Time Taken (seconds)	Throughput (MBps)	CPU LOAD (%)
100.00	2.89	3.46	6.23
250.00	2.81	3.56	5.80
400.00	2.80	3.58	5.59

Buffer Size (KB)	Time Taken (seconds)	Throughput (MBps)	CPU LOAD (%)
100.00	8.88	1.13	31.29
250.00	10.82	0.92	24.92
400.00	7.82	1.28	34.21



# 3.4.6.2 I/O Read Performance

The following graphs represent throughput numbers and CPU loads at different buffer sizes.



# Fig: Read performance

# DMA mode:

Buffer Size (KB)	Time Taken (seconds)	Throughput (MBps)	CPU LOAD (%)
100.00	0.98	10.20	17.05
250.00	0.96	10.42	15.89
400.00	0.96	10.42	15.60

Buffer Size (KB)	Time Taken (seconds)	Throughput (MBps)	CPU LOAD (%)
100.00	0.85	11.76	100.00
250.00	0.84	11.90	100.00
400.00	0.83	12.05	100.00

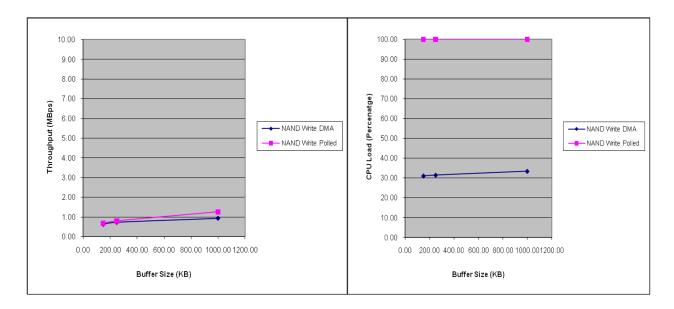


# 3.4.7 I/O Throughput and CPU Loading for NAND using Block media

The following are setup details for measuring the throughput in different modes No of bytes transferred: 5242880 bytes (5 MB) Size of NAND: 512 MB.

#### 3.4.7.1 I/O Write Performance

The following graphs represent throughput numbers and CPU loads at different buffer sizes.



# Fig: Write performance

# DMA mode:

Buffer Size (KB)	Time Taken (seconds)	Throughput (MBps)	CPU LOAD (%)
150.00	7.99	0.63	30.98
250.00	6.87	0.73	31.40
1000.00	5.35	0.93	33.37

Buffer Size (KB)	Time Taken (seconds)	Throughput (MBps)	CPU LOAD (%)
150.00	7.30	0.68	100.00
250.00	6.22	0.80	100.00
1000.00	3.98	1.26	100.00



# 3.4.7.2 I/O Read Performance

The following graphs represent throughput numbers and CPU loads at different buffer sizes.

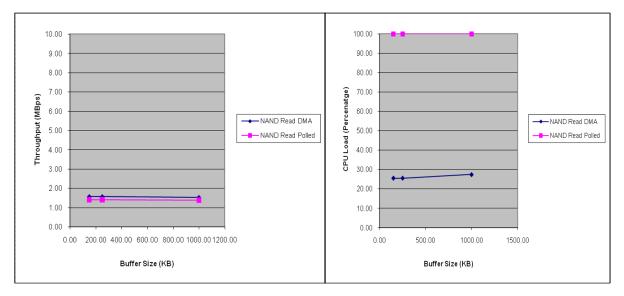


Fig: Read performance

# DMA mode:

Buffer Size (KB)	Time Taken (seconds)	Throughput (MBps)	CPU LOAD (%)
150.00	3.19	1.57	25.58
250.00	3.19	1.57	25.58
1000.00	3.28	1.52	27.45

Buffer Size (KB)	Time Taken (seconds)	Throughput (MBps)	CPU LOAD (%)
150.00	3.53	1.42	100.00
250.00	3.53	1.42	100.00
1000.00	3.61	1.39	100.00



# 3.4.8 I/O Throughput and CPU Loading for SATA using Block media

The following are setup details for measuring the throughput in different modes

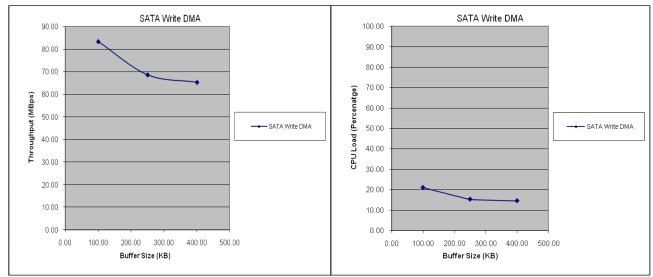
No of bytes transferred: 104857600 bytes (100 MB)

Drive Size: 500 GB.

Make: SEAGATE SATA HDD.

#### 3.4.8.1 I/O Write Performance

The following graphs represent throughput numbers and CPU loads at different buffer sizes.



# Fig: Write performance

# DMA mode:

Buffer Size (KB)	Time Taken (milli-sec)	Throughput (MBps)	CPU LOAD (%)
100.00	1198.78	83.42	20.96
250.00	1455.73	68.69	15.25
400.00	1528.92	65.41	14.50



# 3.4.8.2 I/O Read Performance

The following graphs represent throughput numbers and CPU loads at different buffer sizes.

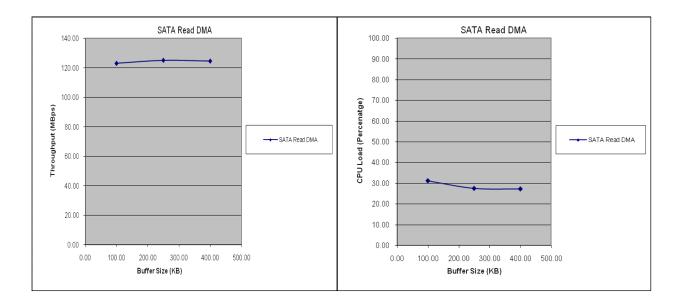


Fig: Read performance

#### DMA mode:

Buffer Size (KB)	Time Taken (milli-sec)	Throughput (MBps)	CPU LOAD (%)
100.00	812.89	123.02	31.14
250.00	799.34	125.10	27.49
400.00	802.74	124.57	27.24

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# 3.5 GPIO

# 3.5.1 Features supported

- Setting GPIO pin directions
- Marking pins or banks as available for use
- Enabling and Disabling of bank interrupts
- Registering interrupt handlers for a pin or bank interrupt
- Getting or setting a group of pins to a value

# 3.5.2 Features not supported

None

#### 3.5.3 Memory usage

	Memory Statistics (Bytes)			
Component		Data Memory		Tatal
	Program Memory	Initialized	Un-Initialized	Total
Gpio	3872	1254	2862	7988
Total	3872	1254	2862	7988

#### 3.5.4 Resource usage

#### 3.5.4.1 Semaphores

SEMAPHORES	DESCRIPTION
NA	NA

#### 3.5.4.2 EDMA resources

EDMA3 CHANNELS	DESCRIPTION
NA	NA

EDMA3 PARAMS	DESCRIPTION
NA	NA



# 3.6 LCDC LIDD Driver

## 3.6.1 Features supported

- Multi-instance able, asynchronous and re-entrant driver.
- Each instance operates as a LIDD controller instance of the LCDC.
- Supports only character LCD type.

#### 3.6.2 Features not supported

• The LCDC controller has two modes of operation. One is the Raster mode and the other is the LIDD mode. However, only one mode can be operation can be chosen at a time. Following this constraint, the drivers for these two modes have been separated out and the each mode has a different driver/module, namely Raster and Lidd. Only one driver should be used at a time.

#### 3.6.3 Memory usage

		Memory S	tatistics (Bytes)	
Component	Component Data Program Memory		a Memory	Total
	Program Memory	Initialized	Un-Initialized	Total
Lidd	5888	92	232	6212
Total	5888	92	232	6212

#### 3.6.4 Resource usage

#### 3.6.4.1 Polled mode

SEMAPHORES	DESCRIPTION
NA	NA

#### 3.6.4.2 Interrupt mode

SEMAPHORES	DESCRIPTION
NA	NA

#### 3.6.4.3 DMA mode

SEMAPHORES	DESCRIPTION
None	NA

EDMA3 CHANNELS	DESCRIPTION
None	None



# 3.7 LCDC RASTER Driver

# 3.7.1 Features supported

- Supports QVGA display.
- Supports enabling and disabling of raster.
- Supports display at various bits per pixel configurations 1, 2, 4, 8, 12 and 16bpp.
- Supports channel creation and deletion through SIO create and delete APIs and queueing and dequeing of buffers through SIO issue and reclaim APIs.
- Supports ioctls to retrieve the raster and sub panel configuration.
- Supports ioctls for setting the sub panel and DMA configurations(frame buffer mode, burst size and end of frame interrupt).
- Supports adding and clearing events and event stats.

# 3.7.2 Features not supported

• The LCDC controller has two modes of operation. One is the Raster mode and the other is the LIDD mode. However, only one mode can be operation can be chosen at a time. Following this constraint, the drivers for these two modes have been separated out and the each mode has a different driver/module, namely Raster and Lidd. Only one driver should be used at a time.

		Memory S	tatistics (Bytes)	
Component	Program Memory	Data Memory		Total
		Initialized	Un-Initialized	Total
Raster	12608	477	320	13405
Total	12608	477	320	13405

# 3.7.3 Memory usage

# 3.7.4 Resource usage

#### 3.7.4.1 Polled mode

SEMAPHORES	DESCRIPTION
NA	NA

# 3.7.4.2 Interrupt mode

SEMAPHORES	DESCRIPTION
NA	NA

# 3.7.4.3 DMA mode

SEMAPHORES	DESCRIPTION
None	NA



EDMA3 CHANNELS	DESCRIPTION
None	NA

EDMA3 PARAMS	DESCRIPTION
None	NA

# 3.7.5 I/O CPU Loading

CPU load and thorough put are calculated between start of I/O operation and end of I/O operation at application level.

In 16 bpp mode, here are the performance values:

Frames per second = 60

CPU Load = 21.04%



# 3.8 McASP Driver

#### 3.8.1 Features supported

- Multi-instance support and re-entrant driver
- Each instance can operate as a receiver and/or transmitter
- Supports multiple data formats
- Can be configured to operate in multi-slot TDM, I2S, DSP and DIT (S/PDIF) modes
- Mechanism to transmit desired data (such as NULL tone) when idle
- Explicit control of PIN directions for High Clock, Bit Clock and Frame Sync PINS.
- FIFO support for both TX and RX sections.

#### 3.8.2 Features not supported

• Sample rate change IOCTL is not supported in master mode.

#### 3.8.3 Memory usage

		Memory Statistics (Bytes)		
Component	Program Memory	Data Memory		Total
	Program Memory	Initialized	Un-Initialized	Totai
Mcasp	16704	328	1260	18292
Mcasp Edma	5312	124	0	5436
Mcasp ioctl	7808	116	0	7924
Total	29824	568	1260	31652

# 3.8.4 Resource usage

#### 3.8.4.1 DMA mode

SEMAPHORES	DESCRIPTION
0	NA

INTERRUPTS	DESCRIPTION
1	For transmit and receive combined.

EDMA3 CHANNELS	DESCRIPTION
1	Per channel

EDMA3 PARAMS	DESCRIPTION
2	Per channel



# 3.8.5 I/O Throughput and CPU Loading

CPU load and thorough put are calculated between start of I/O operation and end of I/O operation at application level at different number of samples with below mentioned configurations.

The following are setup details for measuring the performance in different number of samples.

Codec device: AIC3106

Sample Rate: 48 KHz

Word Length: 32 bit

Mode of MCASP: DSP

#### 3.8.5.1 I/O Read-Write Performance

The following graphs represent latency period and CPU loads at different sample size.

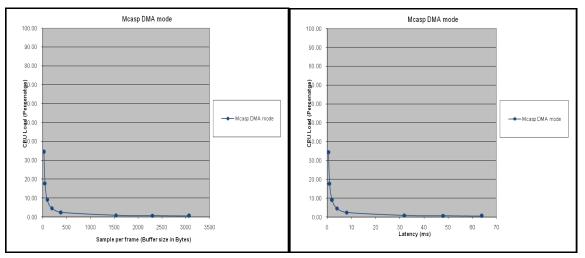


Fig: Read-Write performance

The following graph represent latency period at different sample size.



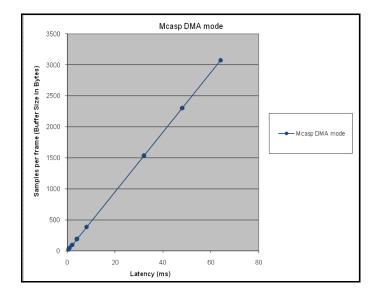


Fig: Sample size v/s Latency

# DMA mode:

Latency (ms)	Sample Size	CPU Load (%)
0.5	24	34.44
1	48	17.75
2	96	9.03
4	192	4.67
8	384	2.49
32	1536	0.87
48	2304	0.69
64	3072	0.61



# 3.9 McBSP Driver

# 3.9.1 Features supported

- Multi-instance support and re-entrant driver
- Each instance can operate as a receiver and/or transmitter
- Supports multiple data formats
- Mechanism to transmit desired data (such as NULL tone) when idle

# 3.9.2 Memory usage

	Memory Statistics (Bytes)			
Component	Program Memory	Dat	a Memory Total	
	Program Memory	Initialized	Un-Initialized	Total
Mcbsp	10016	148	1696	11860
Mcbsp Edma	3744	64	0	3808
Mcbsp ioctl	2176	0	0	2176
Total	15936	212	1696	17844

# 3.9.3 Resource usage

# 3.9.3.1 DMA mode

SEMAPHORES	DESCRIPTION
0	NA

INTERRUPTS	DESCRIPTION
1	For transmit and receive combined.

EDMA3 CHANNELS	DESCRIPTION
1	Per channel

EDMA3 PARAMS	DESCRIPTION
2	Per channel



# 3.9.4 I/O Throughput and CPU Loading

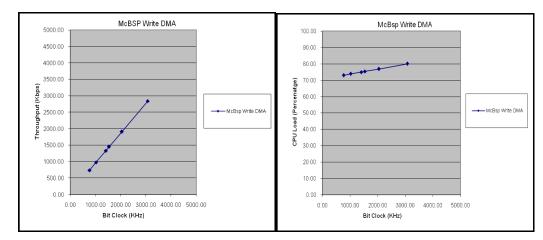
CPU load and thorough put are calculated between start of I/O operation and end of I/O operation at application level at different number of samples with below mentioned configurations.

The following are setup details for measuring the performance in different number of samples.

Buffer Length: 100

Word Length: 32 bit

No of Channel: 1



# 3.9.4.1 I/O Read-Write Performance

Fig: Write performance

#### DMA mode:

Bit Clock (KHz)	Time Taken (milli-sec)	Throughput (Kbps)	CPU LOAD (%)
768.00	4.25	735.35	73.05
1024.00	3.20	976.66	73.97
1411.20	2.34	1333.76	75.01
1536.00	2.15	1453.49	75.37
2048.00	1.64	1910.54	76.91
3072.00	1.10	2838.33	80.09



# 3.10 Audio Interface Driver

## 3.10.1 Features supported

- Multi-instance support and re-entrant driver.
- Each instance can be used to configure a complete receive and transmit section of an audio configuration consisting of an audio device and multiple audio codecs.

### 3.10.2 Features not supported

None

## 3.10.3 Memory usage

		Memory Statistics (Bytes)		
Component	Program Memory	Data Memory		Total
	Frogram Memory	Initialized	Un-Initialized	roldi
Audio	2688	89	364	3141
Total	2688	89	364	3141

### 3.10.4 Resource usage

None



# 3.11 Aic3106 codec Driver

## 3.11.1 Features supported

- Multi-instance support and re-entrant driver.
- Each instance can operate as a receiver and or transmitter.
- Interfaces to control the codec specific features like sample rate etc.

## 3.11.2 Features not supported

None

## 3.11.3 Memory usage

	Memory Statistics (Bytes)			
Component	Program Memory	lemory Data Memory Initialized Un-Initialized		Total
	Frogram Memory			Total
Aic31	8768	93	164	9025
Total	8768	93	164	9025

# 3.11.4 Resource usage

SEMAPHORES	DESCRIPTION
1	For Both TX and RX channels combined.



# 3.12 MMCSD Driver

### 3.12.1 Features supported

- Plain module like interface (non-IOM drivers)
- Re-entrant safe driver
- Provides Async IO mechanism
- Configurable to operate in Polled and DMA mode
- Supports hot removal and insertion of MMC/SD card
- Supports variety of SD and MMC cards
  - Patriot 8GB SD card
  - Transcend 512 MB SD card
  - o Sandisk 4GB SD card
  - Transcend 128MB MMC card
  - Transcend 256MB MMC card
  - Transcend 1GB MMC card
  - Transcend 2GB MMC card
  - 2GB High speed Elite pro SD card

### 3.12.2 Features not supported

• 4 bit and 8 bit MMC operation

### 3.12.3 Memory usage

		Memory Statistics (Bytes)			
Component		Dat	a Memory	Total	
	Program Memory	Initialized	Un-Initialized	Total	
dda_mmcsdBios	3808	248	68	4124	
dda_mmcsdCfg	0	14	8	22	
ddc_mmcsd	33728	162	2434	36324	
llc_mmcsd	2880	0	0	2880	
Total	40416	424	2510	43350	

## 3.12.4 Resource usage

3.12.4.1 Polled mode

SEMAPHORES	DESCRIPTION
6	Blkmedia callback, driver alignment and sync operations.



## 3.12.4.2 Interrupt mode

SEMAPHORES	DESCRIPTION
NA	NA

# 3.12.4.3 DMA mode

SEMAPHORES	DESCRIPTION
6	Blkmedia callback, driver alignment and sync operations.

EDMA3 CHANNELS	DESCRIPTION
2	For Transmit Channel
2	For Receive Channel

EDMA3 PARAMS	DESCRIPTION
2	For Transmit Channel
2	For Receive Channel



# 3.13 NAND Driver

### 3.13.1 Features supported

- Plain module like interface (non-IOM drivers)
- Supports 512-byte page and 2048-byte page NAND devices.
- Supports 8-bit and 16-bit NAND devices
- Error correction using 4-bit ECC mechanism
- Supports wear-leveling and bad-block management functionalities
- Supports protecting a portion of the NAND flash from application access

## 3.13.2 Features not supported

None

### 3.13.3 Memory usage

		Memory S	tatistics (Bytes)		
Component	Program Momony	Data Memory		Total	
	Program Memory	Initialized	Un-Initialized	Total	
dda_nandBios	2176	47	28	2251	
ddc_nandFtl	7616	0	20288	27904	
ddc_nand	992	36	32	1060	
llc_nand	9248	331	392	9971	
Total	20032	414	20740	41186	

### 3.13.4 Resource usage

### 3.13.4.1 Polled mode

SEMAPHORES	DESCRIPTION
1	For exclusive locking of IO APIs, erase IOCTL, driver registration, and completion callback to blkmedia driver.

### 3.13.4.2 Interrupt mode

SEMAPHORES	DESCRIPTION
NA	NA

### 3.13.4.3 DMA mode

SEMAPHORES	DESCRIPTION
2	For exclusive locking of IO APIs, erase IOCTL, driver registration, completion callback to blkmedia driver and edma synchronization

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EDMA3 CHANNELS	DESCRIPTION
1	For Transmit and receive Channel

EDMA3 PARAMS	DESCRIPTION	
1	For Transmit and receive Channels	

# TEXAS INSTRUMENTS

# 3.14 SATA

## 3.14.1 Features supported

• Support ATA/ATAPI protocol

# 3.14.2 Features not supported

- Port Multiplier support
- Power Management support.
- CD/DVD ATAPI support
- SATA as removable media
- Native command Queueing.

# 3.14.3 Memory usage

Component	Memory Statistics (Bytes)			
	Program Memory	Data Memory		Total
	Program Memory	Initialized	Un-Initialized	Total
Ahci	7168	330	10768	18266
Ata	26528	164	3328	30020
Ata_remmed	2208	0	28	2236
Atadrv	1568	234	56	1858
Atapi	2368	20	0	2388
Sata_intf	2560	136	60	2756
Sata_pm	1280	0	0	1280
Total	43680	884	14240	58804

3.14.4 Resource usage

NA

# TEXAS INSTRUMENTS

# 3.15 PSC

# 3.15.1 Features supported

- Simple module level functions.
- Standalone module (driver).

# 3.15.2 Features not supported

- PSC does NOT support instances.
- PSC does not implement IOM interface.

# 3.15.3 Memory usage

	Memory Statistics (Bytes)			
Component	Program Memory	Data Memory		Total
	r rogram memory	Initialized	Un-Initialized	Total
Psc	768	0	256	1024
Total	768	0	256	1024

# 3.15.4 Resource usage

NA



# 3.16 Evmlnit

## 3.16.1 Features supported

• Evm specific initializations for the required modules.

### 3.16.2 Features not supported

• Initializations specific only to those instances used by the sample application are supported.

### 3.16.3 Memory usage

	Memory Statistics (Bytes)			
Component	Program Memory	Data Memory		Total
	Program Memory	Initialized	Un-Initialized	Total
audio_evmInit	256	12	44	312
common_evmInit	32	0	0	32
gpio_evmInit	96	12	4	112
i2c_evmInit	96	12	4	112
lcdlidd_evmInit	1344	6	48	1398
lcdraster_evmInit	672	12	8	692
mcbsp_evmInit	96	12	4	112
mmcsd_evmInit	480	0	0	480
mmcsd_startup	320	0	0	320
nand_evmInit	160	0	0	160
nand_startup	352	0	0	352
sata_evmInit	64	0	0	64
sata_startup	448	28	20	496
spi_evmInit	128	12	4	144
uart_evmInit	128	12	4	144
vpif_evmInit	1696	11	48	1755
Total	6368	129	188	6685

3.16.4 Resource usage

NA



# 3.17 VPIF Driver

### 3.17.1 Features supported

- Supports Multiple VPIF channels (2 capture and 2 display channels are supported on C6748 EVM)
- Supports dual channel 8-bit BT.656 capture and single channel 8, 10 or 12-bit RAW capture.
- Supports dual channel 8-bit BT.656 display.
- External Device Control Interface using EDC driver for seamless integration with different video encoder or decoder devices
- Supports flipping/exchange of multiple frame buffers for seamless capture and display operation

### 3.17.2 Features not supported

- HD Capture and Display
- RAW Display
- VBI data Capture and Display

## 3.17.3 Memory usage

	Memory Statistics (Bytes)			
Component	Program Memory Data Memory		Total	
	Program Memory	Initialized	Un-Initialized	Total
Vpif	18368	1448	1160	20976
Total	18368	1448	1160	20976

### 3.17.4 Resource usage

#### 3.17.4.1 DMA mode

SEMAPHORES	DESCRIPTION
None	NA

EDMA3 CHANNELS	DESCRIPTION
None	NA

EDMA3 PARAMS	DESCRIPTION
None	NA



## 3.17.5 I/O Throughput and CPU Loading

CPU load and thorough put are calculated between start of I/O operation and end of I/O operation at application level at different number of samples with below mentioned configurations.

The following are setup details for measuring the performance in different number of samples.

No of frames: 300

### 3.17.5.1 I/O Read-Write Performance

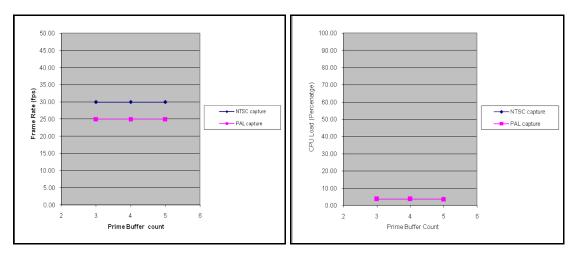


Fig: Read-Write performance

### NTSC mode:

Buffer Size	Time Taken (seconds)	Throughput (fps)	CPU LOAD (%)
3	10.01	29.97	3.66
4	10.01	29.97	3.66
5	10.01	29.97	3.65

## PAL mode:

Buffer Size	Time Taken (seconds)	Throughput (fps)	CPU LOAD (%)
3	12.00	25.00	3.62
4	12.00	25.00	3.62
5	12.00	25.00	3.62



# 3.18 VPIF EDC Driver

## 3.18.1 Features supported

- Generic interface for codec interaction
- Plain Module like interface (non-IOM drivers)
- ADV7343 encoder support
- TVP5147 decoder support
- MT9T001 external image sensor support

# 3.18.2 Features not supported

• ED and HD parameter settings are not supported

# 3.18.3 Memory usage

Component	Memory Statistics (Bytes)			
	Program Memory	Data Memory		Total
		Initialized	Un-Initialized	Total
Adv7343	6208	218	88	6514
CodecInterface	1568	42	52	1662
Mt9t001	4864	318	64	5246
Tvp5147	6432	382	176	6990
Total	19072	960	380	20412

### 3.18.4 Resource usage

SEMAPHORES	DESCRIPTION		
1	For synchronization of submit API		